Preface

Macintosh WordPerfect 4.0

File Format Manual

A Guide to

Understanding and Interfacing to

Macintosh WordPerfect 4.0

January 4, 2011

Function Revision History

22 Apr 93 30 Apr 93 01 July 93 30 July 93	New format for manual. Prefix updated to include Macintosh Resource Block. 1st distribution of 3.0 document. Alpha revisions Beta revisions			
	1. <mode> = 5 = Decimal align added to \$D0/\$06 = Set Justification Mode</mode>			
	2. Cell horizontal justification> eliminated from \$E2/\$0D = Set Table Cell Vertical Alignment			
	3. \$E2/\$0D = Set Table Cell Attributes changed to a reserved function.			
	4. <column justification="">, <alignment digits=""> and {Column attributes} eliminated from \$E2/\$01 = Table Function</alignment></column>			
	5. \$18 = Table ON Subfunction added.			
01 Sep 93	Final format adjustments and corrections. Borders further clarified. Some subfunctions modified.			
01 Nov 93	1. \$D2/\$02 = Define Paragraph Numbering clarified.			
	2. \$D7/\$03 = Define Index Entry renamed Mark Index Entry .			
	3. \$D7/\$04 = Define Table of Authority Entry renamed Mark Table of Authority Entry.			
	4. Appendix D added.			
	5. \$D8/\$04 = Insert Box Number , \$D8/\$05 = Insert Chapter Number , \$D8/\$06 = Insert Page Number , \$D8/\$07 = Insert Footnote Number and \$D8/\$08 = Insert Endnote Number documentation corrected.			
02 Apr 97	Updated manual for 4.0 changes. Some graphics changed. Some previously undocumented functions added.			
	1. Documented previously existant functions for \$90-\$93 , \$9C-\$9D , \$A1-\$A2 , \$A4 , \$B0-\$B1 , \$B4 , \$D9/\$02-\$03 , \$D9/\$06 , and \$D9/\$08-\$0A			
22 Apr 97	Updates the marker function (CC) to include indices 44-47.			
14 May 97 16 May 97	Added \$C4 and \$DA/\$05 - \$DA/\$06 . Modified end-of-line subfunctions. Added Added hairline attribute to \$DF group.			

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INTRODUCTION

A WordPerfect 4.0 file consists of a WordPerfect header immediately followed by the WordPerfect document. All data associated with a WordPerfect file are stored in the data fork of a Macintosh file.

The WordPerfect header consists of the WordPerfect prefix and the embedded Macintosh

resource fork. The WordPerfect document consists of ASCII text with embedded function codes.

The creator type of 3.0/4.0 files is 'WPC2' and the file type is 'WPD2.' Other associated WordPerfect files that share the same creator type (WPC2) include libraries (WPLB), stationary files (sPD2), temporaries (WPTV), backups (WPBK), help (WP??), and defaults (WPDF). 4.0/3.0 dictionary (DICT) and thesaurus (THES) files have type 'WPCU' as their creator.



WordPerfect Prefix

The WordPerfect prefix is defined as follows:

4 bytes	File ID
4 bytes	Double word pointer to WP document ¹
1 byte	Product code
1 byte	File type
1 byte	Major version
1 byte	Minor version
2 bytes	Encryption key
2 bytes	Reserved

The WordPerfect products code is:

pfwp equ 1 ;WordPerfect

WordPerfect file types are assigned as follows:

pfmac equ 1 ;macro file

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¹ ¹The 32-bit pointer to the WP document is stored in Intel order (i.e. both bytes and words are swapped from regular Macintosh storge order.)

Introduction

Rez Hdr (16 bytes)

reserved for system use

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pfhelp	equ	2	;help file
pfkybd	equ	3	;keyboard definition file
pfwpdoc	equ	10	;wordperfect document
pfwpdct	equ	11	;dictionary - wordlist
pfwpth	equ	12	;thesaurus
pfwpmd2	equ	44	;MAC WP 2.0 document
pfwp42d	equ	45	;WP 4.2 document
pfwpspx	equ	46	;spell code module - created external to WPCorp
pfwpdsx	equ	47	;spell dictionary - created external to WPCorp
pfwpsft	equ	48	;MAC Soft (graphics format)

Embedded Macintosh Resource Fork

The Embedded Macintosh Resource Fork is defined as follows:

Resource Header

4 bytes	Offset from beginning of resource block to resource data
4 bytes	Offset from beginning of resource block to resource map
4 bytes	Length of resource data
4 bytes	Length of resource map

Note: All offsets and lengths in the resource block are given in bytes.

This is what immedi	(112 bytes)	
112 bytes 128 bytes	Reserved for system use Available for application data	application data (128 bytes)
The resource data fo of the following for		
4 bytes n bytes	Length of following resource data Resource data for this resource	
After the resource da	resource data	
16 bytes 4 bytes	0 (reserved for copy of resource header) 0 (reserved for handle to next resource map to be searched)	
2 bytes	0 (reserved for file reference number)	
2 bytes	Resource file attributes	
2 bytes	Offset from beginning of resource map to type list (see below)	resource map
2 bytes	Offset from beginning of resource map to resource name	
list (see below)		

list (see below)

After reading the resource map into memory, the Resource Manager stores the indicated information in the reserved areas at the beginning of the map.

The resource map continues with a type list, reference lists, and a resource name list. The type list contains the following:

2 bytes	Number of resource types in the map minus 1
---------	---

For each type:

4 bytes	Resource type
2 bytes	Number of resources of this type in the map minus 1
2 bytes	Offset from beginning of type list to reference list for resources of
-	this type

This is followed by the reference list for each type of resource, which contains a resource reference for each resource of that type. The reference lists are contiguous and in the same order as the types in the type list. The format of a reference list is as follows:

For each reference of this type:

	2 bytes	Resource ID
	2 bytes	Offset from beginning of resource name list to length of resource
	-	name, or -1 if none
	1 byte	Resource attributes
	3 bytes	Offset from beginning of resource data to length of data for this
resource		
	4 bytes	0 (reserved for handle to resource)

The resource name list follows the reference list and has this format:

For each name:

1 byte	Length of following resource name
n bytes	Character of resource name

The embedded resource fork consists of such resources as printer job (PJob), printer definition (PtPt), and page setup (PSet). It may also contain macros (Wmac), temporary styles (TStl), styles (Styl), pictures (WBOX, Pict), overlays (WBFN), window definition (WDat), font maps (FNTD) and keyboards (WPkg, WPkr, WPkt, WPkx).

Introduction

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The following figure show where the various offsets lead to in a resource file, in general and also specifically for a resource reference:



WordPerfect Document

Document formatting is accomplished by embedding function codes in the ASCII text of a

document. A WordPerfect function begins and ends with a negative byte (greater than \$7F.) All function codes listed below are represented as base-16 (hexadecimal) numbers. Angle brackets ('<' and '>') enclose internal byte values. Likewise, brackets ('[' and ']') enclose 16 bit words and braces ('{' and '}') enclose 32 bit long words. These delimiters are not actually a part of the function codes. Unless otherwise indicated, all 16 bit

<>= Byte [] = Word {} = 32 bit long wo

 $\{ \} = 32 \text{ bit long word} \\ \{ [] \} = 48 \text{ bit double long we}$

= Formatter supplied v

actually a part of the function codes. Unless otherwise indicated, all 16 bit \ddagger Formatter su words are signed integer values. Likewise, unless otherwise specified, all 32 bit long words are signed fixed point numbers where the upper 16 bits is the integer part and the lower 16 bits is the fractional part.

Individual bits are specified by a bit number beginning with the left or most significant bit. The range is from 0 to 7 with bit 7 being the most significant. Formatter supplied values are indicated with the '†' symbol.

Single Byte Functions

Single byte functions range from \$80 through \$BF. They may or may not be paired and may change depending upon their function in the file.

Fixed Length Multi-byte Functions

The codes for fixed length multi-byte functions (\$C0 through \$CF) always appear twice - the first occurrence is the "open gate," and a second occurrence is the "closing gate." The length of each function is fixed and

listed after the function code. The length listed for this class of functions is the length of the entire function.

Variable Length Multi-byte Functions

The codes for variable length multi-byte functions (\$D0 through \$EF) also appear twice the first occurrence is the function group and is referred to as the "open gate," and a second occurrence is the "closing gate." In addition, each open gate is followed by a subgroup byte and a length word (16 bits). Each closing gate is preceded by the same subgroup byte and a length word. The length of each function when fixed is listed after the function code. The length for this class of functions is the number of bytes following the length word in the functon to the end of the function i.e. the length of the entire function minus four.

Function Orientation

Functions are placed in a document according to the orientation. A "character" orientation means that the function can be inserted anywhere within the document. A

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Single Byte

com<\$97>ment

Fixed Length

can**<\$C0><\$D5><\$04><1C><\$C0>**t

Word Multi-byte

<\$D0><\$06>[\$0006]<\$00><\$02>[\$0006]<\$06><\$D0>

"paragraph" oriented function must be inserted at the beginning of a paragraph. Likewise, "Cell", "Table", "Column", "Page", and "Document" orientations specify where particular functions need to be inserted. With the exception of "character" orientation, all other functions need to be inserted within paragraph gates (\$AA and \$AB) as well.

Single Byte Functions

Single Byte Functions are single bytes encountered in a WordPerfect document that range from \$80 to \$BF. They may represent special characters, mode changes, markers or shortened forms of larger multi-byte functions. Single byte functions are self contained and represent both the start and end gates. There is no associated 'old' value and hence are not used in functions with revert operations such as paired styles.

Functions \$80-\$8F are reserved for condensed output and are converted by WP to their corresponding multi-byte function when the file is formatted.

\$80 = Condensed Hard Return	TempHardReturn_	Converted to Hard Return (\$DC/\$02)
\$81 = Condensed Hard Page	TempHardPage_	Converted to Hard Page (\$DC/\$07)
\$82 = Condensed Tab	TempTab_	Converted to Tab (\$C1/\$00)
\$83 = Condensed Back Tab	TempBackTab_	Converted to Back Tab (\$C1/\$03)
\$84 = Condensed Indent	TempIndent_	Converted to Indent (\$C2/\$00)
\$85 = Condensed Left/Right Indent	TempLeftRightIndent_	Converted to L/R Indent (\$C2/\$01)
\$86 = Reserved		
\$87 = Reserved		
\$88 = Reserved		
\$89 = Reserved		

Functions \$8A-\$8F are reserved for the Text Services Manager (TSM).

 \$8A = Highlite Off \$8B = Cursor Position \$8C = Raw Text Range \$8D = Selected Raw Text Range \$8E = Converted Text Range \$8F = Select Converted Text Range 	Highlite0_ Highlite1_ Highlite2_ Highlite3_ Highlite4_ Highlite5_	
\$90 = End of Bookmark \$91 = End of Hyperlink Text \$92 = Turn Display Off \$93 = Turn Display On	EndBookMark_ EndHyperText_ DisplayOff_ DisplayOn_	
\$94 = End Center/Align \$95 = Begin Character Substitution	EndCenAlign_ CharSub_	CharSub_ function terminates the display of a line. Any end-of-line characters would then be displayed.

Functions \$96-\$99 are soft end-of-line functions not at end-of-line. Corresponding multi-byte functions are found in the End-Of-Line group.

\$96 = Hard Hyphen In Line	HardHyph_	User inserted wrapable
hyphen \$97 = Soft Hyphen In Line \$98 = Auto Hyphen In Line	SoftHyph_ AutoHyph_	User inserted warp point Auto hyphenator inserted

height or cell spanning a full page.

Single Byte Functions

\$99 = Reserved

wrap point

\$9A = Cancel Hyphenation of Word	WordHyphOff_	WordHyphOff_ is placed at the beginning of a word by the hyphenator when the CANCEL option is selected. The word will subsequently not by hyphenated.
\$9B = Reserved \$9C = Box Number	TempBoxNumber_	Converted to (\$D8/\$04)

\$9D = Chapter NumberTempChapterNumber_Converted to (\$D8/\$05)Functions \$9E and \$9F temporarily hide functions in formatted portions of a document. When
encountered in unformatted areas, they are deleted and essential 'unhide' the encased functions.
They are used to hide functions at the end of a table cell that don't fit in the cell due to fixed cell

\$9E = Hide Functions ON \$9F = Hide Functions OFF	HideOn_ HideOff_	
 \$A0 = Hard space \$A1 = Page Number \$A2 = Footnote Number \$A3 = Table of Contents Placeholder \$A4 = Endnote Number \$A5 = Start of Subtitle Text \$A6 = End of Centered/Aligned Text 	6 -	Non-wrap space Converted to (\$D8/\$06) Converted to (\$D8/\$07) For internal use only. Converted to (\$D8/\$08) For internal use only.
\$A7 = End of Generated Text \$A8 = Center Page Top to Bottom \$A9 = Reserved	EndGenText_ CenterPage_	<i>For internal use only.</i> (Page Oriented)

Functions \$AA and \$AB encase functions that must appear at the beginning of a paragraph (i.e. \$AA must be preceded by a hard end-of-line, temp end-of-line, or beginning of file file function.) Otherwise, these single byte functions and all functions between them are deleted when formatted.

\$AA = Beginning of Paragraph ON	ParFuncON_
\$AB = Beginning of Paragraph OFF	ParFuncOFF_

Functions \$AC and \$AD encase functions that can appear anywhere on a line but must remain together (i.e. a footnote style must remain with the footnote.)

\$AC = Begin Encased Grouping	EncaseOn_
\$AD = End Encased Grouping	EncaseOff_

Functions \$AE and \$AF encase functions that remain valid only in formatted portions of a document. If an unformatted Start Table Header is encountered by the formatter, the encasing functions and all functions in between them are deleted.

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Single Byte Functions

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\$AE = Start Table Header	TempEncaseOn_
\$AF = End Table Header	TempEncaseOn_
\$B0 = Turn Widow/Orphan On	TempWidowOrphanOn_ Converted to (\$D0/\$0D)
\$B1 = Turn Widow/Orphan Off	TempWidowOrphanOff_ Converted to (\$D0/\$0D)

Functions \$B2 and \$B3 are temporary functions placed in the text to signal the display processor to highlight text.

\$B2 = Block ON	BlockOn_	For internal use only.
\$B3 = Block OFF	BlockOff_	For internal use only.
\$B4 = Turn Hyphenation On	TempHyphenationOn_	Converted to (\$D0/\$0E)
\$B5 = Turn Hyphenation Off	TempHyphenationOff_	Converted to (\$D0/\$0E)

Functions \$B6 and \$B7 allow the display processor to keep text selected even when scrolled off the screen.

\$B6 = Reverse Video ON	VirtBlockOn_	For internal use only.
\$B7 = Reverse Video OFF	VirtBlockOff_	For internal use only.

Functions \$B8-\$BE are reserved for internal markers and reference points.

\$B8 = Generate Marker #1	GenerateMark1_	For internal use only.
\$B9 = Generate Marker #2	GenerateMark2_	For internal use only.
\$BA = Search Marker #1	SearchMark1_	For internal use only.
\$BB = Search Marker #2	SearchMark2_	For internal use only.
\$BC = Format to EOL/EOP/EOC	FormatEOx_	For internal use only.
\$BD = Misc Formatter Marker	SpareMark1_	For internal use only.
\$BE = Reformat Line Marker	ReformatMark_	For internal use only.

\$BF = No Operation

NOOP_

NOOP_ is always deleted by WordPerfect if encountered in unformatted text.

Fixed Length Multi-byte Functions

Function: **\$C0** Name: ExtendedChar_ Length: 5

\$C0 = Extended Character

<\$C0> <Mac character†> <WP character set #> <Character>

<\$C0>

<Mac character> = Displayed Mac character.

<WP character set #><Character> = WordPerfect character.

The WordPerfect character (<WP character set #><Character>) is used to generate the displayed Mac character (<Mac character>) whenever possible. When this not possible due to an unknown Mac character or because of conversions, then an attempt is made to generate a new <WP character set #> <Character> from the <Mac character>.

To convert a WordPerfect character to a Macintosh character, use the following format:

To convert a Macintosh character to a WordPerfect character, if the character is an ASCII character no conversion is necessary, otherwise <5.1 character set #> and <Character Code> are set to <WP character set #> and <Character> from WP 2.1 for Mac i.e.

> <\$C0> <\$00> <Character from WP 2.1 Mac> <WP character set # from WP 2.1 Mac> <\$C0>

When converting to WordPerfect 5.1 and **WP** character set #> is negative then **<5.1** character set #> should be set to **<**\$C0> indicating the character can't be mapped i.e.

<\$C0> <\$00> <Character from WP 2.1 Mac> <\$C0> <\$C0> Note: When in a symbol font, all characters are converted to extended characters with the exception of a space. In non-symbol fonts, characters in the normal character range (\$20-\$7F) are taken out of extended character gates and stored as regular single byte characters.

Function: \$C1 Name: HorzMove_ Length: 8	\$C1/\$05 = T \$C1/\$06 = F	Center Tush Right Back Tab Character Kerning Cab w/Vertical Line
		⊵/Typeᅻ> ontal Adjustmentᅻ}
	<def> =</def>	0 = Tab 1 = Center 2 = Flush Right 3 = Back Tab 4 = Character Kerning 5 = Tab w/Vertical Line 6 = Fixed Tab
	<mode type=""> =</mode>	(msb) 7 = Always 0 $ \begin{cases} 6 \\ 5 \\ 4 \\ 2 \\ 1 \\ (lsb) 0 \end{cases} = Mode$ $Type$
		Mode = 0 = No leader $1 = Leader #1 (dots & spaces)$ $2 = Leader #2 (dots)$ $3 = Leader #3 (dashes & spaces)$ $4 = Leader #4 (underline)$ $5 = Leader #5$ $6 = Leader #6$ $7 = Leader #7$

Fixed Length Multi-byte Functions

Туре =	0 = Normal tab
	1 = Centered tab 2 = Right justified tab
	3 = Character aligned tab 4 = Bar (Vertical line)
{Horizontal Adjustment} =	Fixed point adjustment to current cursor position.

<u>Tab</u>

For **<Def>** = **0**, formatter supplies **<Mode/Type>** and **{Horizontal Adjustment}**.

Туре =	Formatted supplied.
Mode =	Formatted supplied.
{Horizontal Adjustment} =	= Formatted supplied.

<u>Center</u> <u>Flush Right</u> <u>Back Tab</u>

For <Def> = 1, 2, or 3, Type is undefined, user supplies Mode, and formatter supplies the {Horizontal Adjustment}.

Туре =	Undefined.
Mode =	User supplied.
{Horizontal Adjustment} =	Formatter supplied.

Character Kerning

For **<Def> = 4**, Type is undefined and the user supplies Mode and **{Horizontal Adjustment}**.

Type =Undefined.Mode =User supplied.{Horizontal Adjustment} = User supplied.

Tab w/Vertical Line

For **<Def> = 5**, user supplies **<Mode/Type>** and **{Horizontal Adjustment}**. The following Types are defined:

Туре =	0 = Top of line
	1 = Middle of line
	2 = Bottom of line

Mode = User supplied. {Horizontal Adjustment} = User supplied.

<u>Fixed Tab</u>

For <Def> = 6, user supplies <Mode/Type> and formatter supplies the {Horizontal Adjustment}.

Type =	User supplied.
Mode =	User supplied.
{Horizontal Adjustment}	= Formatter supplied.

Function: **\$C2** Name: Indent_ Length: 7

\$C2/\$00 = Left Indent \$C2/\$01 = Left/Right Indent

<\$C2> <\$C2>	<def> {Margin Adjustment[†]}</def>		
<def> =</def>		0 = Indent 1 = Left/right indent	
{Margin A	djustment} =	Formatter supplied fixed point adjustment to current margin(s).	

Function: \$C3 Name: AttributeOnOff_ Length: 4	\$C3 = Attribute ON/OFF					
	<\$C3> <\$C3>	<attribu <state></state></attribu 	ıte>			
	<attribute< th=""><th>> =</th><th>3 = 0 $4 = St$ $5 = Ra$ $6 = Ra$ $7 = Ra$ $8 = Ra$ $9 = St$ $10 = Su$ $11 = Su$ $12 = Da$</th><th>alics nderline utline nadow eserved eserved ed line rike ou ubscript uperscript ouble u ktra largery larg</th><th>t t ipt ge print ge print</th><th>16 = Small print 17 = Fine print 18 = Small caps 19 = Reserved 20 = Reserved 21 = Reserved 22 = Reserved 23 = Reserved 24 = Reserved 25 = Reserved 26 = Reserved 27 = Reserved 28 = Reserved 29 = Misspelled 30 = 31 =</th></attribute<>	> =	3 = 0 $4 = St$ $5 = Ra$ $6 = Ra$ $7 = Ra$ $8 = Ra$ $9 = St$ $10 = Su$ $11 = Su$ $12 = Da$	alics nderline utline nadow eserved eserved ed line rike ou ubscript uperscript ouble u ktra largery larg	t t ipt ge print ge print	16 = Small print 17 = Fine print 18 = Small caps 19 = Reserved 20 = Reserved 21 = Reserved 22 = Reserved 23 = Reserved 24 = Reserved 25 = Reserved 26 = Reserved 27 = Reserved 28 = Reserved 29 = Misspelled 30 = 31 =
	<state> =</state>		(msb) (lsb)	7 = 6 = 5 = 4 = 3 = 2 = 1 = 0 = 0		(0=Off, 1=On) (0=Off, 1=On)
	Note:	corresp If the A followe the sam	oonding Attribute ed by an ne attrib	bit in the only of	FF function Attribute ON he old value	to the r status variable. is immediately N/OFF function for e equals the new l by the formatter.

Function: \$C4 Name: EmphasisChar_ Length: 4	\$C4 = Emphasis Character <\$C4> <ascii code=""> <reserved> <\$C4> <ascii code=""> = Ascii character to display with emphasis</ascii></reserved></ascii>	
Function: \$C5 Name: BlockProtect_ Length: 7	\$C5/\$00 = Block Protect ON \$C5/\$01 = Block Protect OFF <\$C5> <def> {Page position[†]} <\$C5></def>	
	<def> = (msb) 7 = Old block protect state 6 = 5 = 4 = 3 = 2 = 1 = (lsb) 0 = 0=Block Protect On, 1=Block Protect Off</def>	

{Page position} = Fixed point vertical page position of start of protected block.

Function: \$C6 Name: EndIndent	\$C6 = End of Indent		
Length: 10	<\$C6> {Old temp left margin [†] } {Old temp right margin [†] }		
	<\$C6>		
	The End-of-Indent function is written by the forward formatter and used to recover temporary margins during back formatting.		
	<i>For internal use only</i> . This function should not be inserted when creating WordPerfect documents.		

Function: Name: Length:		Reserved.
Function: Name: Length:	SMDblByteChar_	\$C8 = Double Byte Script Character <\$C8>[Character] <\$C8> [Character] = Double byte Macintosh script character.
Function: Name: Length:		Reserved.
Function: Name: Length:		Reserved.
Function: Name: Length:		Reserved.

Function: \$CC Name: TempMarker_ Length: 7	\$CC = Temp Formatter Marker <\$CC> <mark index=""> {Temp mark counter[†]} <\$CC></mark>		
	<pre><mark index=""> = 0 = SelectMark_ 1 = VirtualMark_ 2 = SearchMark_ 3 = NoteMark_ 4 = NoteMark_ 5 = BegWordMark_ 5 = BegWordMark_ 7 = PrintMark_ 8 = PrintPreviewMark_ 9 = SaveStyleMark1_ 10 = SaveStyleMark2_ 11 = AutoFormatMark_ 12 = DisplayMark_ 13 = EndnoteMark_ 14 = HyphMark_ 15 = EditionMark_ 16 = SubSelMark_ 17 = WordDelimMark_ 18 = FunctionInsertionMark_ 19 = AEBeginMark_ 20 = AEEndMark_ 21 = AEBeginMark_ 22 = 23 = AEEndMark_ 24 = 25 = InlineMark1_ </mark></pre>	26 = InlineMark2_ 27 = InlineMark3_ 28 = RummageMark1_ 29 = RummageMark2_ 30 = RummageMark3_ 31 = HyphEntryMark1_ 32 = HyphEntryMark2_ 33 = HyphEntryMark3_ 34 = HyphEntryMark5_ 36 = GrammarBegin_ 37 = GrammarSubDoc_ 39 = GrammarSubDoc_ 39 = GrammarSentence_ 40 = DragDropMark1_ 41 = DragDropMark2_ 42 = DragDropMark3_ 43 = DragDropMark4_ 44 = FirstHyperLinkMark_ 45 = LastHyperLinkMark_ 46 = BookMark1_ 47 = SpellMark_	

For internal use only. This function should not be inserted when creating WordPerfect documents.

Function: \$CD Name: Undo_ Length: 9	\$CD/\$00 = Start of Invalid Text \$CD/\$01 = End of Invalid Text \$CD/\$02 = Start of Valid Text \$CD/\$03 = End of Valid Text <\$CD> <def> [Count] {Document stamp[†]}</def>	
	<\$CD>	
	<def> =</def>	0 = Start of invalid text 1 = End of invalid text 2 = Start of valid text 3 = End valid text
	[Count] =	Current level of Undo
	{Document stamp}	Time stamp of when document was opened. If this value does not match current time stamp, the function (and bracketed data for invalid gates) are deleted.
		on codes between a start of invalid text function avalid function of a given level and document stamp ed i.e.
	text and func	t]{Document stamp}<\$CD> tion codes to be ignored t]{Document stamp}<\$CD>
	Where [Count] &	<pre>& {Document stamp} are equal in both Undo_ funcitons</pre>
Function: \$CE Name: LineSpace_ Length: 7	\$CE/\$00 = Temp Character Space Function \$CE/\$01 = Temp Space-Extra Function \$CE/\$FF = Temp Char-Extra Function	
		<def> Space/Space-extra/Char-extra</def>
	<def> = (</def>	

For internal use only. This function should not be inserted when creating WordPerfect documents.

Function: **\$CF** Name: Marker_ Length: 4

\$CF = Formatter Marker

<\$CF>[Mark counter[†]] <\$CF>

For internal use only. This function should not be inserted when creating WordPerfect documents.

Variable Length Multi-byte Functions

\$D0 = Page Format Group

Function: \$D0/\$00 Name: FixedLnHeight_ Length: 12 Orientation: Paragraph	\$D0/\$00 = Set Line Size		
	<\$D0><\$00>[Length] [Length]<\$00><\$D0>	{Old line size †} {New line size} <pc stuff=""></pc>	
	{Line size} =	0 = Auto line size Otherwise, set line size to fixed point value.	
	another Set Lin	Size function is immediately followed by e Size function or the old values equal the on the function is deleted by the formatter.	

Function: \$D0/\$01 Name: HorzMarginSet_	\$D0/\$01 = Set Horizontal Margins			
Length: 20 Orientation: Paragraph	<\$D0><\$01>[Length]	{Old left margin [†] } {Old right margin [†] } {New left margin} {New right margin} <pc stuff=""></pc>		
	[Length]<\$01><\$D0>			
	{left margin} =	Distance from left edge of paper to text. If {left margin} = \$80000000, then the current left margin is substituted in the function.		
	{right margin} =	Distance from right edge of paper to text. If {right margin} = \$80000000, then the current right margin is substituted in the function.		
	Note:Parameters are pixel values expressed as fixed point long words.			
	Absolute right	Absolute right margin = Page width - {right margin}.		
	followed by an	al Margin Set function is immediately other Horizontal Margin Set function or the al the new values, then the function is deleted or.		
Function: \$D0/\$02 Name: SpacingSet_	\$D0/\$02 = Set Li	ne Spacing		
Length: 12 Orientation: Paragraph	<\$D0><\$02>[Length]	{Old spacing [†] } {New spacing} <pc stuff=""></pc>		
	[Length]<\$02><\$D0>			
	{Spacing} =	Value used to calculate vertical line spacing. Distance from line to line = {spacing} * (linesize).		
	spacing linesiz	with the \$D0/\$00 function. For auto line e is the greatest font size on the line plus or fixed line spacing it is the fixed line spacing		
		Set function is immediately followed by g Set function or the old value equals the new		

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value, then the function is deleted by the formatter.

Function: \$D0/\$03 Name: HotZoneSet_	\$D0/\$03 = Set Hy	\$D0/\$03 = Set Hyphenation Zone (Hotzone)		
Length: 20 Orientation: Paragraph	<\$D0><\$03>[Length]	{Old left hzone [†] } {Old right hzone [†] } {New left hzone} {New right hzone} <pc stuff=""></pc>		
	[Length]<\$03><\$D0>			
	{Left hzone} =	Distance left from right margin where formatter begins looking for a place to break a word down to next line.		
	{Right hzone} =	Distance right of right margin where formatter limits the length of a line. Only has affect in full justified modes.		
	Note:Parameters are words.	Note:Parameters are pixel values expressed as fixed point long words		
	followed by and	enation Zone function is immediately other Set Hyphenation Zone function or the 1 the new values, then the function is deleted r.		
Function: \$D0/\$04	\$D0/\$04 = Set Ta	bs		
Name: TabSet_ Length: Variable Orientation: Paragraph	<\$D0><\$04>[Length]	<old def=""> <old condensed="" tab="" table<sup="">+> <\$FF> <new def=""> <new condensed="" tab="" table=""></new></new></old></old>		
	[Length]<\$04><\$D0>	<\$FF>		
	<def> = (msb)</def>	7 = 6 = 5 = 4 = 3 = 2 = 1 = 1		

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(lsb) 0 = 0=absolute, 1=relative

The condensed tab table consists of a series of entities, each 5 bytes in length, and terminated by a single <\$FF> byte. Each entry is either an individual tab entry (Type 1) or a difference tab entry (Type 2). The old and new tab tables follow the same format.

A type 1 or individual tab entry specifies a single tab point. The tab mode/type is always positive and the tab point is a fixed point number.

<mode type=""></mode>	Type 1
{Tab point}	Fixed point #

A type 2 or difference tab entry specifies multiple tabs that are equally spaced from the last tab. They all have the same tab mode/type as the last tab. This number of tabs is negative thus differentiating a type 2 from a type 1 entry.

<-# of defined tab points>	Type 2
{Tab difference}	Fixed point #

A tab mode/type is defined as follows:

<mode type=""> = (msb)</mode>	7 =	Always 0
	$\begin{pmatrix} 6\\5\\4 \end{pmatrix} =$	Mode
(lab)	$\begin{vmatrix} 3\\2\\1\\0 \end{vmatrix} =$	Туре
(lsb)	0 J	

Mode = 0 = No leader

- 1 = Leader #1 (dots & spaces)
- 2 = Leader #2 (dots)
- 3 = Leader #3 (dashes & spaces)
- 4 = Leader #4 (underline)
- 5 = Leader #5
- 6 = Leader #6
- 7 = Leader #7
- Type = 0 = Normal tab1 = Centered tab 2 = Right justified tab
 - 3 = Character aligned tab
 - 4 = Bar (Vertical line)
- Notes: 1. A def byte of <\$FF> is both a def and terminator.

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2. The number of tabs is currently limited to 40 tabs.

Example: <\$D0><\$04>[\$0026] Opening gates <\$01> Beg old relative tab table <\$00> {\$FFB80000} Normal tab at -1" <\$E6> {\$00240000} 26 tabs spaced 1/2" apart <\$FF> End of old table table <\$01> Beg new relative tab table <\$00> {\$00240000} Normal tab at 1/2" <\$23> {\$00480000} Character aligned tab at 1" <\$00> {\$006D0000} Normal tab at 1 1/2" <\$DB> {\$00120000} 37 tabs spaced 1/4" apart <\$FF> New table terminator. [\$0026]<\$04><\$D0> Closing gates

Note: If the Tab Set function is immediately followed by another Tab Set function, then the function is deleted by the formatter.

Function: \$D0/\$05 Name: VertMarginSet_ Length: 20 Orientation: Page	\$D0/\$05 = Set Vertical Margins		
	<\$D0><\$05>[Length] [Length]<\$05><\$D0>	{Old top margin [†] } {Old bottom margin [†] } {New top margin} {New bottom margin} <pc stuff=""></pc>	
	{top margin} =	Distance from top edge of page to text. If $\{top margin\} = \$80000000$, then the current top margin is substituted in the function.	
	{bottom margin} =	Distance from bottom edge of paper to text. If {bottom margin} = \$80000000, then the current bottom margin is substituted in the function.	
	Note:Parameters are words.	pixel values expressed as fixed point long	
	Absolute bottom margin = Page height - {bott		
	by another Ver	Margin Set function is immediately followed rtical Margin Set function or the old values values, then the function is deleted by the	

Function: \$D0/\$06 Name: JustifyMode_	\$D0/\$06 = Set Justification Mode	
Length: 6 Orientation: Paragraph	<\$D0><\$06>[Length]	<old mode†=""> <new mode=""> <pc stuff=""></pc></new></old>
	[Length]<\$06><\$D0>	
	<mode> =</mode>	0 = Left 1 = Center 2 = Right 3 = Full 4 = All 5 = Decimal align
	Note: If the Set Justification Mode function is immediate followed by another Set Justification Mode functio old value equals the new value, then the function is	

by the formatter.

Function: \$D0/\$07 Name: SuppressPage_ Length: 8 Orientation: Page	\$D0/\$07 = Suppress Page		
	<\$D0><\$07>[Length]	[Old suppress code†] [New suppress code] <pc stuff=""></pc>	
	[Length]<\$07><\$D0>	4050	
	[Suppress code] =	(msb) (lsb)	 15 = 14 = 13 = 12 = 11 = 10 = 9 = 8 = 7 = Watermark B suppressed 6 = Watermark A suppressed 5 = Footer B suppressed 4 = Footer A suppressed 3 = Header B suppressed 2 = Header B suppressed 1 = Page #'s to bottom 0 = Page #'s suppressed

Note: If the Suppress Page function is immediately followed by another Suppress Page function or the old value equals the new value, then the function is deleted by the formatter.

Function: \$D0/\$08 Name: PageNumPos_	\$D0/\$08 = Set Page Number Position		
Length: 6 Orientation: Page	<\$D0><\$08>[Length]	<old position<sup="">+> <new position=""> <pc stuff=""></pc></new></old>	
	[Length]<\$08><\$D0>		
	<position> =</position>	0 = None 1 = Top Left 2 = Top Center 3 = Top Right 4 = Top Left & Right 5 = Bottom Left 6 = Bottom Center 7 = Bottom Right 8 = Bottom Left & Right	

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Variable Length Multi-byte Functions \$D0 = Page Format Group

Note: If the Page Number Position function is immediately followed by another Page Number Position or the old value equals the new value, then the function is deleted by the formatter.

Function: \$D0/\$09 Name: ParagraphSpacin		\$D0/\$09 = Set Spacing Between Paragraphs		
Length: 22 Orientation: Paragraph	⊱_ <\$D0><\$09>[Length]	<old def<sup="">†> {Old spacing before paragraph[†]} {Old spacing after paragraph[†]} <new def=""> {New spacing before paragraph} {New spacing after paragraph} <pc stuff=""></pc></new></old>		
	[Length]<\$09><\$D0>			
	<def> =</def>	0 = Percent 1 = Absolute		
	{spacing before paragraph} =	Vertical spacing value added to line size before a paragraph. If {spacing before paragraph} = \$80000000, then the current spacing before paragraph is substituted in the function.		
	{spacing after paragraph} =	Vertical spacing value added to line size after a paragraph. If {spacing after paragraph} = \$80000000, then the current spacing after paragraph is substituted in the function.		
	Note:Parameters are words.	pixel values expressed as fixed point long		
	immediately fo Paragraphs fun	ing Between Paragraphs function is llowed by another Set Spacing Between ction or the old values equal the new values, on is deleted by the formatter.		

Function: \$D0/\$0A		ertical Spacing Between Columns
Name: ColumnSpacing_		
Length: 12	<\$D0><\$0A>[Length]	{Old spacing ⁺ }
Orientation: Column		{New spacing}

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	[Length]<\$0A><\$D0>	<pc stuff=""></pc>	
	{Spacing} =	Vertical fixed point pixel value added to space between column sets.	
	immediately fo Between Colur	cal Spacing Between Columns function is blowed by another Set Vertical Spacing nns function or the old value equals the new function is deleted by the formatter.	
Function: \$D0/\$0B	Reserved.		
Function: \$D0/\$0C Name: ParagraphIndent_	\$D0/\$0C = Set Indent At Beginning of Paragraph		
Length: 12 Orientation: Paragraph	<\$D0><\$0C>[Length]	{Old indent †} {New indent} <pc stuff=""></pc>	
	[Length]<\$0C><\$D0>		
	{indent} =	Fixed point pixel value added to current cursor position when beginning a new line preceded by a hard end of line.	
	immediately fo Paragraph func	At Beginning of Paragraph function is blowed by another Set Indent At Beginning of ction or the old value equals the new value, on is deleted by the formatter.	
Function: \$D0/\$0D Name: WidowOrphanCo		Vidow/Orphan Mode	
Length: 6 Orientation: Paragraph	<\$D0><\$0D>[Length]	<old mode<sup="">+ <new mode=""></new></old>	
errenarion. Fundruph	[Length]<\$0D><\$D0>	<pc stuff=""></pc>	
	<new mode=""> = (msb)</new>	$ \begin{array}{l} 7 = \\ 6 = \\ 5 = \\ 4 = \end{array} $	

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Variable Length Multi-byte Functions \$D0 = Page Format Group

3 = 2 = 1 = Enable orphan processing (lsb) 0 = Enable widow processing

old value equals the new value, then the function is deleted

Note: If the Set Widow/Orphan Mode function is immediately followed by another Set Widow/Orphan Mode function or the old value equals the new value, then the function is deleted by the formatter.

Function: \$D0/\$0E Name: HyphenationCont		Hyphenation Mode
Length: 6 Orientation: Paragraph	<\$D0><\$0E>[Length]	<old mode<br=""> </old>
	[Length]<\$0E><\$D0>	
	, ,	b) $7 = 6 = 5 = 4 = 3 = 2 = 1 = 5$
	(lsb	0 = Enable hyphenation processing
		phenation Mode function is immediately nother Set Hyphenation Mode function or the

by the formatter.

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\$D1 = Font Group

Function: \$D1/\$00 Name: Color	\$D1/\$00 = Set Te	ext Color
Length: 16 Orientation: Character	<\$D1><\$00>[Length]	[Old red color [†]] [Old green color [†]] [Old blue color [†]] [New red color] [New green color] [New blue color] <pc stuff=""></pc>
	[Length]<\$00><\$D1>	
	[Red color] =	
	[Green color] =	
	[Blue color] =	RGB color componets are expressed as unsigned integer values. Each R, G and B can have a value from \$0000 to \$FFFF (or 0 to 65,535.) RBG color is additive; that is, as the value of a component is increased, the amount of that component in the total color increases. An RGB color is black if all three components are set to 0, or white if each component is set to 65,535.
		ction is immediately followed by another or the old value equals the new value, then the

function is deleted by the formatter.

Function: \$D1/\$01 Name: FontChange_	\$D1/\$01 = Set Text Font		
Length: Variable Orientation: Character	<\$D1><\$01>[Length]	{Document stamp †} [Old font #†] [Old font type†] [New font #†] [New font type†] Pascal string <pc stuff=""></pc>	
	[Length]<\$01><\$D1>		
	[Font #] =	Macintosh font number. Used to select new font.	
	[Font type] =	Negative => Symbol font Positive => Regular font	
	 = Font name.		
	The following algorithm is used to select a new font:		
	IF {Document star BEG	mp} ≠ current document time THEN IN IF = 0 THEN Use [New font #] to create .	
	Use [New font #] to create <font n<br="">ENDIF		
	END		
	<pre> is used to create a [New font #].</pre>		
	ENDIF [New font #] is used to select new font.		
	[New Iont #] IS USED to SELECT HEW TOHL.		
	Note: If the Font Change function is immediately followed by another Font Change function or the old value equals the new		

another Font Change function or the old value equals the new value, then the function is deleted by the formatter.

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Function: \$D1/\$02 Name: FontSize_	\$D1/\$02 = Set Font Size		
Length: 8 Orientation: Character	<\$D1><\$02>[Length] [Length]<\$02><\$D1>	[Old font size [†]] [New font size] <pc stuff=""></pc>	
	[font size] = Note: If the Font Size C another Font Size	Integer value for current font size. e Change function is immediately followed by fize Change function or the old value equals the n the function is deleted by the formatter.	
Function: \$D1/\$03 Name: Leading_ Length: 12 Orientation: Character	\$D1/\$03 = Set L <\$D1><\$03>[Length]	ine Leading {Old leading [†] } {New leading}	

Character	<\$D1><\$03>[Length]	{Old leading } {New leading} <pc stuff=""></pc>
	[Length]<\$03><\$D1>	
	{Leading} =	Fixed point leading value added to the bottom of each line. Auto leading is used if $\{Leading\} = \$8000\ 0000.$
		for all on the local states for the second have

Note: If the Leading function is immediately followed by another Leading function or the old value equals the new value, then the function is deleted by the formatter.

Function: \$D1/\$04 Name: RelFontSize_	\$D1/\$04 = Define Relative Font Sizes			
Length: 26 Orientation: Character	<\$D1><\$04>[Leng	_	<0ld mode flag [†] > [Old Very Small [†]] [Old Small [†]] [Old Large [†]] [Old Very Large [†]] [Old Extra Large [†]] [Old Extra Large [†]] [New Mode flag> [New Very Small] [New Small] [New Large] [New Very Large] [New Very Large]	
	U	(msb) (lsb)	7 = 6 = 5 = 4 = Extra Large 3 = Very Large 2 = Large 1 = Small 0 = Very small	(0=%, 1=point size) (0=%, 1=point size) (0=%, 1=point size) (0=%, 1=point size)
	[New Very Small]	=	Percent or integer font attribute.	point size for very small
	[New Small] =		Percent or integer attribute.	point size for small font
[New Large] = [New Very Large] =		Percent or integer attribute.	point size for large font	
	[New Very Large]	=	Percent or integer font attribute.	point size for very large
	[New Extra Large] =	Percent or integer font attribute.	point size for extra large
			w relative font size ue is substituted in	s = \$8000, then the current the function.
		C' D	1 ·· E · O' · C	

If the Define Relative Font Sizes function is immediately followed by another Define Relative Font Sizes function or the old value equals the new value, then the function is deleted by the formatter.

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WordPerfect 4.0 for Macintosh Variable Length Multi-byte Functions **\$D1 = Font Group**

\$D2 = Definition Group

Function: \$D2/\$00 Name: Length: Orientation:	Reserved		
Function: \$D2/\$01 Name: ColumnDef_	\$D2/\$01 = Set Co	olumns ON/OFF	
Length: Variable Orientation: Column	<\$D2><\$01>[Length]	<old def<sup="">†> <old columns<sup="" number="" of="">†> <old column="" table<sup="">†> <new def=""> <new columns="" number="" of=""> <new column="" table=""> <pc stuff=""></pc></new></new></new></old></old></old>	
	[Length]<\$01><\$D2>		
	<def> =</def>	0 = Columns off (1 column) 1 = Newspaper columns 2 = Parallel columns 3 = Extended columns	
	Note:If <def> = 0, the table> parame</def>	en there are no <number columns="" of=""> Or <column td="" ters.<=""></column></number>	
	<number columns="" of=""> = Number of defined columns.</number>		
	<column table=""> =</column>	[% size of column 1] {Space between columns 1 & 2} [% size of column (n-1)] {Space between columns (n-1) & n} [% size of column n]	
	The [% size of column] numbers are binary fractions of the total text area available. Hence, the size of a column is determined by:		
	[% size of column] X	(Space between margins - sum of space between columns)	
	Note:{Space between xx	Note: {Space between xxxxx} are a fixed point numbers.	
		blumns will be inserted by the formatter to function at the beginning of the first column.	

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Function: **\$D2/\$02** Name: ParNumDef_ Length: 52 Orientation: Paragraph

\$D2/\$02 = Define Paragraph Numbering

<\$D2><\$02>[Length]

<Old defs #1-8[†]>.8 [Old levels #1-8[†]].8 <New def #1-8> [New level #1-8] <PC stuff...>

[Length]<\$02><\$D2>

This function defines paragraph numbering formats, and is typically used to define outlining styles. For instance, for traditional outlines, it would specify that the first level should be an upper case roman numeral followed by a period. A second level paragraph number is composed of an upper case letter followed by a period, etc. Paragraph numbering is limited to eight levels.

Typically there would be a paragraph numbering function at the beginning of an outline section of the document which defines the "starting state." The state is modified automatically by the formatter as paragraph numbers at various levels are inserted into the document.

- <def #?> = These 8 bytes define the format of a paragraph number at the specified level. Each byte is composed of two nibbles \$ps where p is the punctuation and s is the style. Possible values for punctuation are:
 - 0 None
 - 1 A period following the "number"
 - 2 A close paren following the
 - "number"
 - 3 The "number" is enclosed in parenthesis

Possible values for style are:

- 0 Uppercase Roman numeral (I, II, III, IV, ...)
- 1 Lowercase Roman numeral (i, ii, iii, iv, ...)
- 2 Uppercase letter (A, B, C, ...)
- 3 Lowercase letter (a, b, c, ...)
- 4 Numeral (1, 2, 3, ...)
- 5 Level with period $(1.1, 1.2, \ldots)$ this is

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Variable Length Multi-byte Functions \$D2 = Definition Group

for the "legal" format

As an example, for traditional outlines the values are as follows:

<new 1="" def=""> = \$10</new>	Uppercase Roman numeral with a period following the "number"
<new 2="" def=""> = \$12</new>	Uppercase letter with a period following the "number"
<new 3="" def=""> = \$14</new>	Numeral with a period following the "number"
<new 4="" def=""> = \$13</new>	Lowercase letter with a period
<new 5="" def=""> = \$34</new>	following the "number" Numeral enclosed in parenthesis
<New def 6> = \$33	Lowercase letter enclosed in
<new 7="" def=""> = \$21</new>	parenthesis Lowercase Roman numeral followed
	by a parenthesis
<new 8="" def=""> = \$23</new>	Lowercase Letter followed by a parenthesis

Following are the definitions for the three standard options in the Outlining Dialog of WordPerfect 3.0.

\$"14 13 11 34 33 31 24 23"	Paragraph
\$"10 12 14 13 34 33 21 23"	Outline (illustrated
	above)
\$"05 05 05 05 05 05 05 05 05 "	Legal

- [level #?] = These 8 words define the paragraph number for each of the levels. To set a starting paragraph number for the first level put the value in the first word, and set all other words to zero. Typically only the first level is set, but you can set values for each level.
- Note: If the Paragraph Number Definition function is immediately followed by another Paragraph Number Definition function or the old values equal the new values, then the function is deleted by the formatter.

Function: \$D2/\$03 Name: EthoteOptions	\$D2/\$03 = Define Footnote Options			
Name: FtnoteOptions_ Length: Variable Orientation: Character	<\$D2><\$03>[Length] [Length]<\$03><\$D2>	{Old text/footnote separation [†] } {Old space between footnotes [†] } <old #="" <sup="" footnote="" lines="" minimum="" of="">†> <old <sup="" footnote="" options="">†> <old <sup="" bytes)="" characters(6="" footnote="">†> {New text/footnote separation} {New space between footnotes} <new #="" footnote="" lines="" minimum="" of=""> <new footnote="" options=""> <new bytes)="" characters(6="" footnote=""> <pc stuff=""></pc></new></new></new></old></old></old>		
	{text/footnote separation} =		Space between bottom line of text and beginning of footnote	
	{space between footnotes} =		Space between footnotes on the same page	
	<min #="" footnote="" lines="" of=""> =</min>		Minumum number of lines allowed in separating a footnote between more than one page	
	<footnote options=""> =</footnote>	(msb) (lsb)	 7 = Footnotes at bottom of page 6 = Line across page 5 = 2" footnote line 4 = 3 = 2 = Use letters 1 = Use characters 0 = Numbering starts on each page 	
	<footnote characters=""> =</footnote>	:	Pascal character string used to generate the footnote reference when character option is selected.	

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Function: \$D2/\$04 Name: EndnoteOptions_ Length: Variable Orientation: Character	\$D2/\$04 = Define Endnote Options			
	<\$D2><\$03>[Length] [Length]<\$03><\$D2> {text/endnote separation} =	<pre>{Old text/endnote separation [†]} {Old spacing between endnotes [†]} <old #="" <sup="" endnote="" lines="" minimum="" of="">†> <old <sup="" endnote="" options="">†> <old <sup="" bytes)="" characters(6="" endnote="">†> {New text/endnote separation} {New spacing between endnotes} <new #="" endnote="" lines="" minimum="" of=""> <new endnote="" options=""> <new bytes)="" characters(6="" endnote=""> <pc stuff=""> </pc></new></new></new></old></old></old></pre>		
	{space between endnotes} = Space between endnotes on the same page			
	<min #="" endnote="" lines="" of=""> =</min>	Minumum number of lines allowed in separating a endnote between more than one page		
	<endnote options=""> =</endnote>	 (msb) 7 = Endnotes at bottom of page 6 = Line across page 5 = 2" endnote line 4 = 3 = 2 = Use letters 1 = Use characters (lsb) 0 = Numbering starts on each page 		
	<endnote characters=""> =</endnote>	Pascal character string used to generate the endnote reference when character option is selected.		

Function: \$D2/\$05 Name: FigureBoxOption	\$D2/\$05 = Define Figure Box Options			
Length: Variable Orientation: Character	_ <\$D2><\$05>[Length]	<old number="" type<sup="">†> <old caption="" position<sup="">†> {Old offset from paragraph[†]} <new number="" type=""> <new caption="" position=""> {New offset from paragraph} <pc stuff=""></pc></new></new></old></old>		
	[Length]<\$05><\$D2>			
	<number type=""> =</number>	0 = Arabic 1 = Roman (Lower case) 2 = Roman (Upper case) 3 = Character		
	<caption position=""> =</caption>	(msb) $7 = 6 = 5 = 4 = 2 = 1 = 0$ (lsb) $0 = 0 = $ Under, $1 = $ Above		

{offset from paragraph} =

Note: If the Define Figure Box Options function is immediately followed by another Define Figure Box Options or the old values equal the new values, then the function is deleted by the formatter.

Function: \$D2/\$06 Name: TableBoxOptions		e Table Box Options
Length: Variable Orientation: Character	<\$D2><\$06>[Length] [Length]<\$06><\$D2>	<same as="" box="" figure="" options=""></same>

Function: \$D2/\$07 Name: TextBoxOptions_	\$D2/\$07 = Define	Text Box Options
Length: Variable Orientation: Character	<\$D2><\$07>[Length] [Length]<\$07><\$D2>	<same as="" box="" figure="" options<="" td=""></same>

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.>

Function: **\$D2/\$08** Name: UserBoxOptions_ Length: Variable Orientation: Character

\$D2/\$08 = Define User Box Options

<\$D2><\$08>[Length] [Length]<\$08><\$D2> <Same as figure box options...>

Function:\$D2/\$09\$D2/\$09 = Define Equation Box OptionsName:EquationBoxOptions_Length:VariableVariable<\$D2><\$09>[Length]Orientation:Character[Length]<\$D2><<\$D2>

Function: \$D2/\$0A Name: SuperSubMode_ Length: 26 Orientation: Character	\$D2/\$0A = Define Super/Subscript Options			
	<\$D2><\$0A>[Length]	<pre><old flag<sup="" line="" size="">†> <old mode<sup="" superscript="">†> <old mode<sup="" subscript="">†> [Old supUp[†]] [Old supSize[†]] [Old subDown[†]] [Old subDown[†]] [Old subSize[†]] <new flag="" line="" size=""> <new mode="" superscript=""> <new mode="" subscript=""> [New supUp] [New supUp] [New subDown] [New subSize]</new></new></new></old></old></old></pre>		
		[Length]<\$0A><\$D2>	L	-
		line size flag> =	(msb) (lsb)	7 = 6 = 5 = 4 = 3 = 2 = 1 = 0 = Effect line size: 0 = No, 1 = Yes
	<superscript mode=""> =</superscript>	(msb)	7 = Position of superscript (0=%, 1=points) 6 = 5 = 4 = 3 = 2 = 1 =	
			(lsb)	0 = Size of superscript (0=%, 1=points)
	<subscript mode=""> =</subscript>	(msb) (lsb)	7 = Position of subscript (0=%,1=points) 6 = 5 = 4 = 3 = 2 = 1 = 0 = Size of subscript (0=%, 1=points)	

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[New supUp] =	Position of superscript (% of current font or absolute position)		
[New supSize] =	Size of superscript (% of current font or absolute position)		
[New subDown] =	Position of subscript (% of current font or absolute position)		
[New subSize] =	Size of subscript (% of current font or absolute position)		
Note: If the Super/Subscript Mode function is immediately followed by another Super/Subscript Mode or the old values equal the new values, then the function is deleted by the formatter.			

Function: \$D2/\$0B Name: ChapterNumType	\$D2/\$0B = Define Chapter Number Style			
Length: 6 Orientation: Character		<old style<sup="">†> <new style=""></new></old>		
Onemation. Character	[Length]<\$0B><\$D2>	<new style=""></new>		
	<new style=""> =</new>	0 = Arabic 1 = Roman (Lower case) 2 = Roman (Upper case) 3 = Character		
	Note: If the Chapter Number Style function is immedi followed by another Chapter Number Style or th equals the new value, then the function is delete formatter.			

Function: \$D2/\$0C	\$D2/\$0C = Set Line Numbering Font/Size/Attribut		
Name: LineNumberOptic Length: Variable Orientation: Character	OIIS_ <\$D2><\$0C>[Length]	{Document stamp [†] } [Old attributes [†]] [Old font size [†]] [Old font # [†]] [New attributes] [New font size] [New font # [†]] Pascal string	
	[Length]<\$0C><\$D2>	g	
	[New attributes] =	(msb) $15 =$ 14 = 13 = 12 = 11 = 10 = 9 = 8 = 7 = 6 = 5 = 4 = Shadow 3 = Outline 2 = Underline 1 = Italics (lsb) $0 =$ Bold	
	[New font size] =	Font size for line numbers.	
	[New font #†] =	Font number for line numbers. Derived from when {Document stamp} differs from current document time.	
	 =	Pascal string of font name.	
	Note: If the Line Nur	mber Options function is immediately followed	

Note: If the Line Number Options function is immediately followed by another Line Number Options or the old values equal the new values, then the function is deleted by the formatter.

Function: \$D2/\$0D Name: PageNumberOpt	\$D2/\$0D = Defin	ne Page Number Options		
Length: Variable	<\$D2><\$0D>[Length]	{Document stamp†} [Old attributes†]		
Orientation: Character				
		[Old font size]		
		[Old font #†]		
		[New attributes]		
		[New font size]		
		[New font #†]		
	[Length]<\$0D><\$D2>	 Pascal string		
	[New attributes] =	(msb) 15 =		
		14 =		
		13 =		
		12 =		
		11 =		
		10 =		
		9 =		
		8 =		
		7 =		
		6 =		
		5 =		
		4 = Shadow		
		3 = Outline		
		2 = Underline		
		1 = Italics		
		$(lsb) \qquad 0 = Bold$		
	[New font size] =	Font size for page numbers.		
	[New font #†] =	Font number for page numbers. Derived from When {Document stamp} differs from current document time.		
	 =	Pascal string of font name.		
	Note: If the Page Nu	mber Options function is immediately		

Note: If the Page Number Options function is immediately followed by another Page Number Options function or the old values equal the new values, then the function is deleted by the formatter.

\$D3 = Set Group

Function: \$D3/\$00 Name: SetAlignChar_	\$D3/\$00 = Set Alignment Character		
Length: 20 Orientation: Character	<\$D3><\$00>[Length] [Length]<\$00><\$D3>	{Old alignment character †} {Old separator character †} {New alignment character} {New separator character}	
	{character} =	<def><mac character=""><wp #="" char="" set=""><character> Of <def><script id="">[Script character]</td></tr><tr><td></td><td colspan=4>If <math><Det> = 0</math> Non script character</td></tr><tr><td rowspan=2></td><td><WP char set #> =</td><td>=Formatter supplied displayable character. WordPerfect character set number. User supplied character</td></tr><tr><td colspan=4>Note:<WP character set #><Character> is used to generate a <Mac character> whenever possible. When not possible, an attempt is made to generate a new <WP character set #><Character> from the <Mac character>.</td></tr><tr><td></td><td>If <Def> = 1 Script</td><td>character</td></tr><tr><td rowspan=2></td><td><Script ID> = [Script character] =</td><td>Script ID Script character</td></tr><tr><td>· -</td><td>r} is currently not supported. If the old new values, then the function is deleted by</td></tr></tbody></table></script></def></character></wp></mac></def>	

Function: \$D3/\$01 Name: SetUlineMode	\$D3/\$01 = Set Underline Mode		
Length: 6 Orientation: Character	<\$D3><\$01>[Length] [Length]<\$01><\$D3>	<new mode=""></new>	
	<mode> =</mode>		Underline characters only Underline characters and spaces (Default) Underline characters and tabs

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Variable Length Multi-byte Functions \$D3 = Set Group

3 = Underline characters, spaces and tabs

Note: If the Set Underline Mode function is immediately followed by another Set Underline Mode function or the old value equals the new value, then the function is deleted by the formatter.

Function: \$D3/\$02 Name: SetFtnoteNum	\$D3/\$02 = Set Footnote Number	
Length: 8 Orientation: Character	<\$D3><\$02>[Length]	[Old number†] [New number]
	[Length]<\$02><\$D3>	
	[New number] =	Next footnote number
	Note: If the Set Footnote Number function is immediately followed by another Set Footnote Number function or the old value equals the new value, then the function is deleted by the formatter.	

Function: \$D3/\$03 Name: SetEndnoteNum_ Length: 8 Orientation: Character	\$D3/\$03 = Set Endnote Number	
	<\$D3><\$03>[Length] [Length]<\$03><\$D3>	[Old number†] [New number]
	[New number] =	Next endnote number
	Note: If the Set Endnote Number function is immediately followed by another Set Endnote Number function or the old value equals the new value, then the function is deleted by the formatter.	

Function: \$D3/\$04 Name: SetPageNum_	\$D3/\$04 = Set Page Number	
Length: 10	<\$D3><\$04>[Length]	<old def<sup="">†></old>
Orientation: Page		[Old page number†]
		<new def=""></new>
		[New page number]

[Length]<\$04><\$D3>

<def> =</def>	0 = Arabic 1 = Roman (Lower case) 2 = Roman (Upper case) 3 = Character
[New page number] =	0, the current page number is not altered ≠0, set current page number

Note: If the Set Page Number function is immediately followed by another Set Page Number function or the old values equal the new values, then the function is deleted by the formatter.

Function: \$D3/\$05 Name: LineNumbering_	\$D3/\$05 = Define Line Numbering Options		
Length: 24 Orientation: Paragraph	24 <\$D3><\$05>[Leng		<old def<sup="">†> <old interval<sup="">†> {Old position[†]} [Old starting number[†]] <new def=""> <new interval=""> {New position} [New starting number]</new></new></old></old>
	<def> =</def>	(msb) (lsb)	 7 = Line numbering ON (0=OFF) 6 = Number text lines only 5 = Restart numbering on each page 4 = Suppress blank line numbers 3 = Ignore blank lines 2 = 1 = 0 =
	<interval> =</interval>		Line numbering interval
	{Position} =		Fixed point displacement from left edge of paper.
	[Starting number	r]	=0, the current line number is not altered ≠0, set current line number
	Note: If the Set Line Numbering Options function is immediate followed by another Set Line Numbering Options function the old values equal the new values, then the function is deleted by the formatter.		other Set Line Numbering Options function or qual the new values, then the function is

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Function: \$D3/\$06 Name: VertAdvance_ Length: 9 Orientation: Character	\$D3/\$06 = Advar (Not implemented) < \$D3><\$06>[Length] [Length]< \$06><\$D3>	nce to Page Position <def> {Vertical adjustment}</def>	
Function: \$D3/\$07 Name: PageNumOddEv	\$D3/\$07 = Force Page Front/Back		
Length: 7 Orientation: Page	<\$D3><\$07>[Length] [Length]<\$07><\$D3>	<def> [Old page #†]</def>	
	<def> =</def>	0 = Force page back (Even page count) 1 = Force page front (Odd page count)	
Function: \$D3/\$08	Reserved.		
Function: \$D3/\$09	Reserved.		
Function: \$D3/\$0A	Reserved.		
Function: \$D3/\$0B	Reserved.		

Function: \$D3/\$0C Name: FigureBoxNum_ Length: 8 Orientation: Character	\$D3/\$0C = Set Figure Box Number	
	<\$D3><\$0C>[Length]	[Old number [†]]
	[Length]<\$0C><\$D3>	[New number]
	[New number] =	Next figure box number
	followed by a	e Box Number function is immediately other Set Figure Box Number function or the s the new value, then the function is deleted r.

Function: \$D3/\$0D Name: TableBoxNum_ Length: 8 Orientation: Character	\$D3/\$0D = Set Table Box Number	
	<\$D3><\$0D>[Length] [Length]<\$0D><\$D3>	[Old number节] [New number]
	[New number] =	Next table box number
	followed by an	Box Number function is immediately other Set Table Box Number function or the s the new value, then the function is deleted r.

Function: \$D3/\$0E Name: TextBoxNum_ Length: 8 Orientation: Character	\$D3/\$0E = Set Text Box Number	
	<\$D3><\$0E>[Length] [Length]<\$0E><\$D3>	[Old number ⁺] [New number]
	[New number] =	Next text box number
	Note: If the Set Text Box Number function is immediately followed by another Set Text Box Number function or the old value equals the new value, then the function is deleted by the formatter.	

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Function: \$D3/\$0F Name: UserBoxNum_ Length: 8 Orientation: Character	\$D3/\$0F = Set User Box Number	
	<\$D3><\$0F>[Length] [Length]<\$0F><\$D3>	[Old number†] [New number]
	[New number] =	Next user box number
	Note: If the Set User Box Number function is immediately followed by another Set User Box Number function or the old value equals the new value, then the function is deleted by the formatter.	

Function: \$D3/\$10 Name: EquationBoxNun	\$D3/\$10 = Set Equation Box Number	
Length: 8 Orientation: Character		[Old number†] [New number]
	[Length]<\$10><\$D3>	
	[New number] =	Next equation box number
	followed by and	tion Box Number function is immediately other Set Equation Box Number function or quals the new value, then the function is formatter.

Function: \$D3/\$11 Name: SetLanguage_	\$D3/\$11 = Set Language	
Length: 16 Orientation: Character	<\$D3><\$11>[Length]	<old script<="" td=""></old>
	[Length]<\$11><\$D3>	-
	<new script=""> =</new>	Used for interpreting two-byte script characters (function \$C8.) Also for determining characteristics such as writing direction, keyboard layout, font compatibility and so forth.

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Variable Length Multi-byte Functions \$D3 = Set Group

<new language=""> =</new>	Primary determinant used for selecting auxiliary tools such as speller, thesaurus, hyphenation, sorting and so forth.
[New region] =	Used for determining formats for Date/Time, currency, decimal, thousand, list separators and so forth.
Note: See Appendix	R for language code definitions

Note:See Appendix B for language code definitons.

If the Set Language function is immediately followed by another Set Language function or the old value equals the new value, then the function is deleted by the formatter.

Function: \$D3/\$12 Name: SetChapterNum_ Length: 8 Orientation: Character	\$D3/\$12 = Set Chapter Number		
	<\$D3><\$0C>[Length]	[Old number节] [New number]	
	[Length]<\$0C><\$D3>		
	[New number] =	Next chapter number	
	Note: If the Set Chapter Number function is immediately followed by another Set Chapter Number function or the old value equals the new value, then the function is deleted by the formatter.		

\$D4 = Format Group

Function: **\$D4/\$00**

For internal use only. These functions should not be inserted when creating WordPerfect documents.

\$D4/\$00 = Dummy Table Insert Function

Name: TableDummyInsert_
Length: Variable

Orientation: Paragraph...

<\$D4><\$00>[Length] ... [Length]<\$00><\$D>

For internal use only. This functions should not be inserted when creating WordPerfect documents.

Function:\$D4/\$01\$D4/\$01 = Temporary Smart Quote FunctionName:TempSmartQuote_Length:VariableVariable<\$D4><\$01>[Length]Orientation:Character[Length]<\$01><\$D4>

For internal use only. This functions should not be inserted when creating WordPerfect documents.

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\$D5 = Header/Footer Group

Function: \$D5/\$00 Name: HeaderA_	\$D5/\$00 = Heade	Ieader A Function		
Name: HeaderA_ Length: Variable Orientation: Page	<\$D5><\$00>[Length]	<format flags=""> {Document stamp[†]} {Ptr to header window[†]} <old def<sup="">†> {Old height[†]} [Old header length[†]] <old header<sup="">†> <new def=""> {New height[†]} [New header length] <new header=""></new></new></old></old></format>		
	[Length]<\$00><\$D5>	<ivew header=""></ivew>		
	<format flags=""> =</format>	 (msb) Bit 7 = Always format flag bit Bit 6 = Bit 5 = Bit 4 = Bit 3 = Bit 2 = Bit 1 = (lsb) Bit 0 = 		
	<def> =</def>	(msb) Bit 7 = Bit 6 = Bit 5 = Bit 4 = Bit 3 = Bit 2 = Bit 1 = Odd pages (lsb) Bit 0 = Even pages		
	{Height} =	Height of Header A in pixels (Formatter supplied).		
	[Header length] =	# of bytes in <header>.</header>		
	<header> =</header>	A WP document containing Header A.		

Function: \$D5/\$01 Name: HeaderB_	\$D5><\$01=Header B Function <\$D5><\$01>[Length] <format flags=""></format>		
Length: Variable			
Orientation: Page		{Document stamp;}	
_		{Ptr to header window †}	
		<old def<sup="">+></old>	
		{Old height⁺}	
		[Old header length]	
		<old header<sup="">†></old>	
		<new def=""></new>	

[Length]<\$01><\$D5>

All function values have definitions corresponding to Header A.

{New height} [New header length] <New header...>

Function: **\$D5/\$02** Name: FooterA_ Length: Variable Orientation: Page

\$D5/\$02 = Footer A Function

<\$D5><\$02>[Length]

<Format flags> {Document stamp[†]} {Ptr to footer window[†]} <Old def[†]> {Old height[†]} [Old footer length[†]] <Old footer ...,[†]> <New def> {New height} [New footer length] <New footer>

[Length]<\$02><\$D5>

All function values have definitions corresponding to Header A.

Function: \$D5/\$03 Name: FooterB_ Length: Variable Orientation: Page	\$D5/\$03 = Footer B Function			
	<\$D5><\$03>[Length] [Length]<\$03><\$D5> All function values h	<format flags=""> {Document stamp[†]} {Ptr to footer window[†]} <old def<sup="">†> {Old height[†]} [Old footer length[†]] <old footer="" length<sup="">†] <old footer<sup="">†> <new def=""> {New height} [New footer length] <new footer=""></new></new></old></old></old></format>		
Function: \$D5/\$04 Name: WaterMarkA	\$D5/\$04 = Watermark A Function			
Length: 10	<\$D5><\$04>[Length]	<old def†=""></old>		
Orientation: Page		[Old Resource ID†] {Old Resource Length;} <new def=""></new>		
		[New Resource ID]		
	[Length]<\$04><\$D5>	{New Resource Length}		
	-			
	<def> =</def>	(msb) Bit 7 = Bit 6 =		
		Bit $5 =$		
		Bit $4 =$		
		Bit 3 = Bit 2 =		
		Bit $1 = \text{Odd pages}$		
		(lsb) Bit $0 =$ Even pages		
	[Resource ID] =	Resource ID number of resource containing watermark.		
	{Resource Length} =	Length in bytes of resource watermark.		

Function: \$D5/\$05 Name: WaterMarkB_ Length: 10 Orientation: Page	\$D5/\$05 = Watermark B Function		
	<\$D5><\$05>[Length]	<old ;<br="" def="">[Old Resource ID ;] {Old Resource Length ;} <new def=""> [New Resource ID] {New Resource Length}</new></old>	
	[Length]<\$05><\$D5>		
	<def> =</def>	(msb) Bit 7 = Bit 6 = Bit 5 = Bit 4 = Bit 3 = Bit 2 = Bit 1 = Odd pages (lsb) Bit 0 = Even pages	
	[Resource ID] =	Resource ID number of resource containing watermark.	
	{Resource Length} =	Length in bytes of resource watermark. (0 = No watermark)	

\$D6 = Footnote/Endnote Group

Function: \$D6/\$00 Name: Footnote_	\$D6/\$00 = Footnote Function				
Name: Footnote_ Length: Variable Orientation: Character	{Docum {Ptr to f [Window {Footno [Addition {Footno {Footno {Footno		<pre>mat flags> ment stamp †} o footnote window †} low footnote #†] note size on this page †} tional footnote pages †] note size on last page †} note length †} ootnote pages †] (# of 4 byte entries below) {# pixels †}</pre>		
		[# of bro	<pre>eak table entries †] (# of 6 byte entries below) [# of lines †] {line size †}</pre>		
	[Length]<\$00><\$D6>	 <footnote> [Length]<\$00><\$D6></footnote>			
	<format flags=""> =</format>	(msb) (lsb)	Bit 7 = Always format flag bit Bit 6 = Footnote in column Bit 5 = Bit 4 = Bit 3 = Bit 2 = Bit 1 = Bit 0 =		
	{Document stamp†} = {Ptr to footnote window† [Window footnote #†] =	r} =			
	{Footnote size on this pag [Additional footnote page {Footnote size on last pag	es†] =	Current accumulation of footnote sizes on page (formatter supplied.)		
	${Footnote length \dagger} =$		Fixed point pixel length of the formatted footnote (formatter supplied.)		
	[# of footnote pages †] = {# pixels †} = [# of break table entries † [# of lines †] =] =			

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File Format Manual

WordPerfect 4.0 for Macintosh Variable Length Multi-byte Functions **\$D6 = Footnote/Endnote Group**

{line size†	} =
<footnote> =</footnote>	WP document containing the footnote.
Note:	All formatter supplied values (designated by †) should be set to zero when creating a new footnote. [# of lines†] and {line size†} are not in function if [# of break table entries†] is zero.

Function: \$D6/\$01 Name: Endnote_	\$D6/\$01 = Endnote Function			
Length: Variable Orientation: Character	<\$D6><\$01>[Length]	<forma< td=""><td>t flags></td></forma<>	t flags>	
			ent stamp [†] }	
		{Ptr to endnote window [†] }		
			w endnote #†]	
		{\$0000000}		
		[\$0000]	(000)	
		{\$00000	te length†}	
		[\$0000]	te tengen)	
			eak table entries †] (# of 6 byte entries below)	
			[# of lines†]	
			{line size ¹ / ₁ }	
	[Length]<\$01><\$D6>	<enai< td=""><td>note text></td></enai<>	note text>	
	<format flags=""> =</format>	(msb)	Bit 7 = Always format flag bit	
	8		Bit 6 =	
			Bit 5 =	
			Bit 4 =	
			Bit $3 =$	
			Bit 2 = Bit 1 =	
		(lsb)	Bit $0 =$	
		(150)		
	{Document stamp ⁺ } = {Ptr to footnote window ⁺ }	. =		
	[Window footnote #†] =			
	{Endnote length \dagger } =		point pixel length of the formatted te (formatter supplied.)	
	[# of break table entries [†]] =			
	[# of lines [†]] =			
	$\{$ line size $\dagger \} =$			

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WordPerfect 4.0 for Macintosh Variable Length Multi-byte Functions **\$D6 = Footnote/Endnote Group**

<endnote> =</endnote>	WP document containing the endnote.
Note:	All formatter supplied values (designated by †) should be set to zero when creating a new footnote. [# of lines†] and {line size†} are not in function if [# of break table entries†] is zero.

File Format Manual

WordPerfect 4.0 for Macintosh Variable Length Multi-byte Functions **\$D6 = Footnote/Endnote Group**
\$D7 = Generate Group

Function: \$D7/\$00 Name: StartMarkedTOC		Marked Table of Contents Entry
Length: 5 Orientation: Character		<level></level>
	<level> =</level>	TOC level number of marked item

Function: \$D7/\$01 Name: EndMarkedTOC_		Iarked Table of Contents Entry
Length: 5 Orientation: Character	<\$D7><\$01>[Length] [Length]<\$01><\$D7>	<level></level>
	<level> =</level>	TOC level number of marked item

Function: \$D7/\$02 Name: DefineMarked_	\$D7/\$02 = Define Marked Text		
Length: Variable Orientation: Character	<\$D7><\$02>[Length]	<def,info>2 Nibbles<level 1="" def=""><level 2="" def=""><level 3="" def=""><level 4="" def=""><level 5="" def=""></level></level></level></level></level></def,info>	
	[Length]<\$02><\$D7>	<concordance filename=""> Pascal String</concordance>	
	Table of Contents		
	<def,> =0 <,info> =</def,>	Max level (0-4)	
	Index		
	<def,> = 1 <,info> =</def,>	0=No concordance file 1=Concordance file	
	(Only level 1 d	lef is defined)	
	List		
	<def,> = 2 <,info> =</def,>	List number (0-8)	
	(Only level 1 c	lef is defined)	
	Table of Authorities		
	<def,> = 3 <,info> =</def,>	Table of authority section number (0-15)	
	(Only level 1 c	lef is defined)	

For all defs: (msb) 7 = Wrap after last entry <Level def> = 6 = Blank line between entries 5 = Disallow underline4 = $\left\{\begin{array}{c}3\\2\end{array}\right\}$ ļ = Page Mode 1 0 (lsb) 0 =no page numbers Page Mode = 1 = page # after text, preceded by 2 spaces page # after text, in parentheses, preceded 2 =by one space 3 = page # flush right page # flush right with dot leader 4 =

<....concordance filename...> =

Function: \$D7/\$03	\$D7/\$03 = Mark	Index Entry	
Name: IndexEntry_ Length: Variable Orientation: Character	<\$D7><\$03>[Length]	<major heading=""> <minor heading=""></minor></major>	Pascal String Pascal String
	[Length]<\$03><\$D7>		
	<major heading=""> =</major>		

<Minor heading...> =

Function: \$D7/\$04 Name: TOAEntry_		\$D7/\$04 = Mark Table of Authority Entry		
Length: Variable Orientation: Character	<\$D7><\$04>[Length]	<format flags=""> {Document stamp⁺} {Ptr to ToA window⁺} <section #=""> <short form="" text=""> <long form="" text=""></long></short></section></format>	Pascal String	
		[Length]<\$04><\$D7>	8	
		<format flags=""> =</format>		
		${Document stamp}^+ =$		
		{Ptr to ToA window \dagger } =		
	<section #=""> =</section>	Section is 0-15 or 32 i	f short form	
	<short form="" text=""> =</short>			
		<long form="" text=""> =</long>		

Function: \$D7/\$05\$D7/\$05 = EndrName: EndNotesHere_
Length: Variable(Not implemented)Orientation: Character

\$D7/\$05 = Endnotes Print Here

Function: **\$D7/\$06** Name: SavePageInfo_ Length: Variable Orientation: Character

\$D7/\$06 = Save Page Information (Not implemented)

Function: \$D7/\$07 Name: AutoRefDef	\$D7/\$07 = Auto Reference Definition			
Length: Variable Orientation: Character	<\$D7><\$07>[Length] [Length]<\$07><\$D7>	<reference type=""> <tag id="" text=""> <text #="" being="" of="" referenced=""></text></tag></reference>	Pascal String Pascal String	
	<reference type=""> =</reference>	 0 = Page # 1 = Paragraph # 2 = Footnote # 3 = Endnote # 4 = Figure # 5 = Table # 6 = Text box # 7 = User defined box # 8 = Equation box # 		
	<tag id="" text=""> =</tag>			

<Text of # being referenced> =

Function: \$D7/\$08	\$D7/\$08 = Auto Reference Tag		
Name: AutoRefTag_ Length: Variable Orientation: Character	<\$D7><\$08>[Length] <tag id="" text=""> [Length]<\$08><\$D7></tag>	Pascal String	
	<tag id="" text=""> =</tag>		
Function: \$D7/\$09 Name: IncSubDoc	\$D7/\$09 = Include Sub-document (Not implemented)		
Length: Variable	(r)		
Orientation: Character			

Function: **\$D7/\$0A** Name: StartSubDoc_ Length: Variable Orientation: Character **\$D7/\$0A = Start Sub-document** (Not implemented)

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Function: **\$D7/\$0B** Name: EndSubDoc_ Length: Variable Orientation: Character **\$D7/\$0B = End Sub-document** (Not implemented)

Function: \$D7/\$0C Name: StartMarkedList	\$D7/\$0C = Begin	Marked List Entry
Length: 5 Orientation: Character	<\$D7><\$0C>[Length] [Length]<\$0C><\$D7>	<list #=""></list>

<List #> =

Function: \$D7/\$0D Name: EndMarkedList_	\$D7/\$0D = End 1	Marked List Entry
Length: 5 Orientation: Character	<\$D7><\$0D>[Length] [Length]<\$0D><\$D7>	<list #=""></list>

<List #> =

\$D8 = Display Group

Function: \$D8/\$00 Name: Date_	\$D8/\$00 = Insert Date/Time		
Length: Variable Orientation: Character	<\$D8><\$00>[Length]	<old format="" length<sup="">†> {Document time stamp[†]} {Date/Time string width[†]} <# of characters in date/time <# of spaces in date/time st <date string<sup="" time="">†></date></old>	ne string†> ring†> Pascal string
	[Length]<\$00><\$D8>	<formatted string=""></formatted>	Pascal string
	<old format="" length<sup="">†> = {Document time stamp[†]} {Date/Time string width[†]} <# of characters in date/tim <# of spaces in date/time st</old>	+ = ne string†> =	
	<date string†="" time=""> =</date>	Pascal string containing the displayable date time	
	<formatted string=""> =</formatted>	Pascal string containing date or time as follows:	g the format codes for the
	Date format string co	des:	
	\$01 = \$02 = \$03 = \$04 = \$05 = \$06 = \$07 = \$08 = \$09 = \$0A = \$0B = \$0C = \$0E = \$0F = \$10 = \$11 = \$12 = \$20-\$7E = all others =	Day number Day name Day name (abbreviated Month number Month name Month name (abbreviat 2 digit year 4 digit year 12 hour 24 hour Minute AM/PM Leading 0 before single Date separator Time separator Number suffix normal ASCII <i>disallowed</i>	ed)

Function: \$D8/\$01 Name: ParNum_ Length: 21 Orentation: Paragraph	\$D8/\$01 = Insert Paragraph Number		
	<\$D8><\$01>[Length] [Length]<\$01><\$D8>	<new level="" number=""> <new def卞="" level=""> [Old level #1†] [Old level #8节]</new></new>	
	<new level="" number=""> =</new>	Low 7 bits are level #, Sign set if level fixed.	
	<new def<sup="" level="">†> =</new>		
	[Old level #†] =		

Function: \$D8/\$02 Name: OverStrike_ Length: Variable Orientation: Character	\$D8/\$02 = Overstrike Text		
	<\$D8><\$02>[Length] [Length]<\$02><\$D8>	<def> {Widest character width[†]} <characters></characters></def>	
	<def> =</def>	0 = Center characters 1 = Left justify 2 = Right justify	
	{Widest character width \dagger } =		
	<characters> =</characters>	Characters to be overstruck	

Function: \$D8/\$03 Name: SearchChar	\$D8/\$03 = Searc	h Character	
Length: Variable Orinetation: Character	<\$D8><\$03>[Length] [Length]<\$03><\$D8>	<search string=""></search>	Pascal string

<Search string...> =

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Function: \$D8/\$04 Name: BoxNumber	\$D8/\$04 = Insert Box Number			
Length: Variable Orientation: Character	<\$D8><\$04>[Length]	{String width†} <string†></string†>	Pascal string	
[Length] {String	[Length]<\$04><\$D8>			
	$\{\text{String width}^{\dagger}\} =$			
	<string†> =</string†>	Displayable Pascal st number	tring of current box	

Function: \$D8/\$05 Name: ChapterNumber_	\$D8/\$05 = Insert Chapter Number			
Length: Variable Orientation: Character	<\$D8><\$05>[Length] {String width [†] } <string<sup>†> [Length]<\$05><\$D8></string<sup>		Pascal string	
	$\{\text{String width}^{\dagger}\} =$			
	<string†≻ =<="" td=""><td>Displayable Pascal stri number</td><td>ng of current chapter</td></string†≻>	Displayable Pascal stri number	ng of current chapter	

Function: \$D8/\$06	\$D8/\$06 = Insert Page Number			
Name: PageNumber_ Length: Variable Orientation: Character		{String width†} <string†></string†>	Pascal string	
	{String width \dagger } =			
	<string†> =</string†>	Displayable Pascal str. number	ing of current page	

Function: \$D8/\$07 Name: FootnoteNumber	\$D8/\$07 = Insert Footnote Number			
Length: Variable Orientation: Character		{String width †} <string†></string†>	Pascal string	
	$\{ String width \dagger \} =$			
	<string†> =</string†>	Displayable Pascal stri number	ng of current footnote	

Function: \$D8/\$08 Name: EndnoteNumber		rt Endnote Number		
Length: Variable Orientation: Character	<\$D8><\$08>[Length]	{String width†} <string†></string†>	Pascal string	
	[Length]<\$08><\$D8>			
	$\{\text{String width }^{\dagger}\} =$			
	<string†> =</string†>	Displayable Pascal strin number	ng of current endnote	

Variable Length Multi-byte Functions \$D9 = Miscellaneous Group

\$D9 = Miscellaneous Group

Function: S	\$D9/\$00	\$D9/\$00 = PC Printer Record
Name: 1	PCprinterRecord_	(Not implemented)
Length: \	Variable	-
Orientation	: Page	

Function: \$D9/\$01 Name: ConditionalEOP	\$D9/\$01 = Conditional End of Page		
Length: 7	<\$D9><\$01>[Length]	<def></def>	
Orientation: Character	[Length]<\$01><\$D9>	[# of pixels/lines not to be broken]	
	<def> =</def>	0 = pixels 1 = lines	

[# of pixels/lines not to be broken] =

Function: \$D9/\$02 Name: BeginBookMark	\$ D9/\$02 = Begin]	Bookmark
Length: Variable Orientation: Character	<\$D9><\$02>[Length]	{Document stamp†} [Bookmark ID†]
	[Length]<\$02><\$D9>	<bookmark name=""> Pascal string</bookmark>
	{Document stamp \dagger } =	
	[Bookmark ID ⁺] =	
	<bookmark name=""> =</bookmark>	Name of bookmark

Function: \$D9/\$03 Name: BeginHyperTex	\$D9/\$03 = Begin	n Hypertext
Length: Variable	<\$D9><\$02>[Length]	{Document stamp;}
Orientation: Character		<def></def>
		<bookmark name=""> Pascal string</bookmark>
		<bookmark address="">Not a Pascal string</bookmark>

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[Length]<\$02><\$D9>	
${Document stamp}^{\dagger} =$	
<def> =</def>	 Type of link: 0 = within current document 1 = within another MacWP document 2 = internet address link (will launch browser) 3 = link to an interal MacWP macro to execute
<bookmark name=""> =</bookmark>	Name of bookmark
<bookmark address=""> =</bookmark>	If def = 1 then this is a Macintosh specific alias record to the specified file. If def = 2 or 3 then this is URL or macro name (C string).

WordPerfect 4.0 for Macintosh Variable Length Multi-byte Functions **\$D9 = Miscellaneous Group**

Function:	• •	\$D9/\$04 = Page Size Override			
Length:	PageSizeOverride Variable n: Character	<\$D9><\$04>[Length]	{Document stamp [†] } [Old page orientation [†]] {Old page width [†] } {Old page height [†] } [Old page scale [†]] {Old GX reference number [†] } [New page orientation] {New page width} {New page height} [New page scale] {New GX reference number [†] } <new gx="" job="" print=""></new>		tion†] } ;} e number†} ntion] } ce number†}
		[Length]<\$04><\$D9>		Duun u	WEO.
	[Page orientation] =		Pxxx x		
				P =	0 = Reset orientation at end of page 1 = Orientation persists until next
			F =	0 = Normal page orientation 1 = Flip page	
				O =	0 = Portrait 1 = Landscape
		{Page width} =	Page w	vidth	
		{Page height} =	 Page height Page scale (Integer value) GX print job reference number GX print job structure (defined by Apple) 		
		[Page scale] =			teger value)
		{GX reference number} =			eference number
		<gx job="" print=""> =</gx>			tructure (defined by Apple)
					nen a new job is created using hth}, {New page height}, and [New

Function: \$D9/\$05 Name: ClipStat_	\$D9/\$05 = Clipboard Resource Data Function			
Length: Variable Orientation: Character	<\$D9><\$05>[Len [Length]<\$05><\$	8 1	<def></def>	
	<def> =</def>	(msb) (lsb)	7 = 6 = 5 = 4 = 3 = 2 = 1 = 0 = 0	Top of selection is in table Table selection (non-continguous) - always cleared for graphic copy Border for box only paste Word boundary at bottom Word boundary at top

This function is only used on the clipboard and is not used within a document.

Function: \$D9/\$06 Name: Imbedded	\$D9/\$06 = Embedded Resource Function	
Length: Variable Orientation: Character	<\$D9><\$06>{Length} {Length}<\$06><\$D9>	<data></data>
	<data></data>	Resourse data
	document. It i edition docum	can never appear in a normal MacWP is intended to be used in a Mac published ent. Therefore this function should never be MacWP document.
Function: \$D9/\$07 Name: WPHide	\$D9/\$07 = Hide	Function

Name: WPHide_ Length: Variable Orientation: Character

<\$D9><\$07>[Length]	<product type=""></product>
	<file type=""></file>
	<major version=""></major>
	<minor version=""></minor>
	[Resource ID]
	<data></data>

[Length]<\$07><\$D9>

For WordPerfect files, <**Product type>**, <**File type>**, <**Major version>**, and <**Minor Version>** are the same as found in the header of the converted

Variable Length Multi-byte Functions \$D9 = Miscellaneous Group

<product type=""> =</product>	\$01 - WP file
<file type=""> =</file>	\$0A - WP 6.0
[Resource ID] =	Associated resource (0=no resource)

The hide function is used by WordPerfect to hide well behaved functions fom the body of the document. References outside of the body of the document are not allowed because these parts are not transferred between platforms.

Function: \$D9/\$08 Name: HTMLHeading_ Length: Variable Orientation: Character	\$D9/\$08 = HTMI <\$D9><\$08>[Length] [Length]<\$08><\$D9> <def> = <old new<sup="">†> =</old></def>	L Heading <def> <old new<sup="">†> <pc stuff=""> HTML Headi</pc></old></def>	ng # (0 - 5)
Function: \$D9/\$09 Name: HTMLAttr_ Length: Variable Orientation: Character	\$D9/\$09 = HTMI <\$D9><\$09>[Length] [Length]< \$09> < \$D9>	L Attributes <attribute> <old new<sup="">†> <pc stuff=""></pc></old></attribute>	
	<attribute> =</attribute>	HTML Attrib 0 = 1 = 2 = 3 = 4 = 5 = 6 = 7 = 8 = 9 = 10= 11=	ute # Strong emphasis Name or title of cited work Emphasis Variable phrase or substitutable Source code phrase Keyboard phrase; user input Sample text or characters Typewriter text Blinking text Address Preformatted text Script text

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<old/new[†]> =

Function: **\$D9/\$0A** Name: HTMLHide_ Length: Variable Orientation: Character

\$D9/\$0A = HTML Hide

<\$D9><\$0A>[Length] <Data...> [Length]<\$0A><\$D9>

<Data...**>** =

Hidden data

\$DA = Window Group

Function: \$DA/\$00	\$DA/\$00 = Figur	\$DA/\$00 = Figure Box Function		
Name: FigureBox_ Length: Variable Orientation: Character	<\$DA><\$00>[Length]	<pre>{Document stamp [†]} {Ptr to Box window[†]} [Figure number[†]] {Page position[†]} [Figure flags] [Box ID[†]] <left align="" column=""> <right align="" column=""> <right align="" column=""> {Original pic width} {Original pic width} {Original pic height} {Sized width of picture} {Sized width of picture} {Sized height of picture} [Rotation] {Horizontal move for crop} {Vertical move for crop} [Size of box caption] <box type=""> <sizing options=""> [Resource ID] {Vertical offset} {Horizontal offset} {Box Width} {Box Height} [Absolute top page position[†]] [Absolute left page position[†]] [Absolute right page position[†]]</sizing></box></right></right></left></pre>		
		[Box caption length] <caption>(If caption length $\neq 0$)[Text box text length]<text>(If text length $\neq 0$)</text></caption>		
	[Length]<\$00><\$D	<pc stuff=""></pc>		
	{Document stamp}	= Formatter supplied value to indicate if the box needed to be reformatted.		
	{Ptr to Box window	v} =		
	[Figure number] =	Formatter supplied value of current box number.		

Variable Length Multi-byte Functions \$DA = Window Group

{Page position} =		tter supplied value of current page on (UPLin)
[Figure flags] =	cf-p pprr w-hv mmaa	
	c:	0 = B/W Pic conversion 1 = Color Pic conversion
	f:	1 = Checked for dumping soft (internal use only)
	ppp:	0 = Full page 1 = Top 2 = Middle 3 = Bottom 4 = Absolute
	rr:	0 = Paragraph 1 = Page 2 = Character
	w:	0 = Wrap text around box 1 = No text wrap around box
	h:	0 = scale to figure heightwise 1 = fixed height
	v:	0 = scale to figure widthwise 1 = fixed width
	mm:	0 = Relative to margins 1 = Relative to column margins 2 = Absolute
	aa:	0 = Left 1 = Right 2 = Centered 3 = Left/right justified
More specifically:		
Paragraph:	c	00 waa
	aa:	0 = Left

aa: 0 = Left1 = Right2 = Centered3 = Left/right justified

Rel Page:	cp pp01 w 0maa	
	ppp:	0 = Full page 1 = Top 2 = Middle 3 = Bottom 4 = Absolute
	m:	0 = Relative to margins 1 = Relative to column margins
	aa:	0 = Left 1 = Right 2 = Centered 3 = Left/right justified
Full Page:	c0 00	001 w 0
Abs Page:	c1 00	001 w 1
Character:	cp pj	p10 w
	ppp:	0 = Baseline 1 = Top 2 = Middle 3 = Bottom 4 = Absolute
[Box ID] =		
<left align="" column=""> =</left>		n # to use in getting left margin if g to column margins.
<right align="" column=""> =</right>		n # to use in getting right margin ing to column margins.
{Original pic width} =		al pic width used to restore %100 d picture.
{Original pic height} =	•	al pic height used to restore %100 d picture.
{Sized width of picture} =	New w	idth of picture after sizing.
{Sized height of picture} =	New h	eight of picture after sizing.
[Rotation] =	(Curre	ntly not implemented)
{Horizontal move for crop} =	=	

Variable Length Multi-byte Functions \$DA = Window Group

 ${Vertical move for crop} =$

[Size of box caption] =		
<box type=""> =</box>	0 =	text
	1 =	internal graphic (soft w/known rect)
	2 =	picture
	3 =	
	4 =	5.1 table w/unkown rect - used by conversion routines
	5 =	5.1 table - used by conversion routines
	6 =	Quicktime movie box
<sizing options=""> =</sizing>	(msb)	7 =
		6 =
		5 =
		4 =
		3 =
		2 =
		1 = 0 =, 1 = Size once
	(lsb)	0 = 0 =, 1 = Always size

Note: This is for vertical sizing only in a text box.

[Resource ID] =	Resource of type 'WBOX' (0=no picture)
{Vertical offset} =	Fixed point number added to final vertical position.
{Horizontal offset} =	Fixed point number added to final horizontal position.
{Box Width} =	Final box width - includes border and caption
{Box Height} =	Final box height - includes border and caption
[Abs top page position] =	Absolute position of box on page (Formatter supplied)
[Absleft page position] =	
[Abs bottom page position] =	
[Abs right page position] =	
<wrap mode=""> =</wrap>	
<# of sub rectangles> =	# of region (rectangle) describing box

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[Relative Top][Relative Left] [Relative Bottom][Relative Right] 		
[Box caption length] =	# of caption bytes that follow in function	
<caption></caption>	(If caption length $\neq 0$)	
[Text box text length] =	# of text bytes that follow in function	
<text></text>	(If text length $\neq 0$) The <text></text> field contains the markup string of the equation box figure.	

Function: **\$DA/\$01** Name: TableBox_ Length: Variable Orientation: Character

\$DA/\$01 = Table Box Function (See Figure Box Function)

Function: **\$DA/\$02** Name: TextBox_ Length: Variable Orientation: Character **\$DA/\$02 = Text Box Function** (See Figure Box Function)

Functon: **\$DA/\$03** Name: UserBox_ Length: Variable Orientation: Character

\$DA/\$03 = User Box Function

(See Figure Box Function)

Function: **\$DA/\$04** Name: EquationBox_ Length: Variable Orientation: Character

\$DA/\$04 = Equation Box Function

(See Figure Box Function)

Note: The **<Text...>** field contains the markup string of the equation box figure.

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Function: \$DA/\$05 Name: HTMLImageBox Length: Variable Orientation: Character	\$DA/\$05 = HTML Image Box Function (See Figure Box Function)		
Function: \$DA/\$06 Name: HorizontalLine_	\$DA/\$06 = Horizontal Line		
Length: Variable Orientation: Paragraph	<\$DA><\$06>[Length]	<pre>{FunctionWidth † } {Function Height † } <horizontal position=""> <horizontal flags=""> {Horizontal Length} <vertical position=""> <verical flags=""> {Vertical Thickness} {Vertical Space} <shade #="" pattern=""></shade></verical></vertical></horizontal></horizontal></pre>	
	[Length]<\$06><\$DA>		
	{Function Width†} =	Line function width	
	{Function Height†} =	Line function height	
	<horizontal position=""> =</horizontal>	rrrr rrPP PP: $0 = align left$ 1 = align center 2 = align right	
	<horizontal flags=""> =</horizontal>	rrrr rrrP P: 0 = fixed 1 = percentage	
	<horizontal length=""> =</horizontal>	Horizontal line length (Fixed or Percentage of current margin)	
	<vertical position=""> =</vertical>	rrrr rrPP PP: $0 = align top$ 1 = align middle 2 = align bottom	
	<vertical flags=""> =</vertical>	rrrr rrrP P: 0 = fixed 1 = percentage	
	{Vertical Thickness} =	Vertical line thickness (Fixed or Percentage of current line height)	

WordPerfect 4.0 for Macintosh Variable Length Multi-byte Functions **\$DA = Window Group**

{Vertical Space} =	Vertical space (Fixed or Percent of current line height)
<shade #="" pattern=""> =</shade>	Line shading pattern #

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WordPerfect 4.0 for Macintosh Variable Length Multi-byte Functions **\$DA = Window Group**

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\$DB = Style Group

Function: \$DB/\$00 Name: StyleDefEnd_	\$DB/\$00 = End of Style Definition		
Length: Variable	<\$DB><\$00>[\$0002]<\$00><\$DB>	(Preferred)	
Orientation: Paragraph			
	<\$DB><\$00>[\$0004][\$0004]<\$00><\$DB>		

Function: \$DB/\$01 Name: BeginPairedStyle		Start Paragrap	oh Style Definition
Length: Variable Orientation: Paragraph	<\$DB><\$01>[Length]	{Document stamp†} [Resource ID†] <stylename> <reload flag†=""></reload></stylename>	Pascal String
	[Length]<\$01><\$DB> {Document stamp†} =		
	[Resource ID†] = <stylename> =</stylename>	Name of style	
	<reload flag†=""> =</reload>		

Function: \$DB/\$02 Name: EndPairedStyle_	\$DB/\$02 = Begin End Paragraph Style Definition		
Length: 15 Orientation: Character	<\$DB><\$02>[Length]	{Document stamp†} [Old Resource ID†] {File index†} <reload flag†=""></reload>	
	[Length]<\$02><\$DB>	g) .	
	${Document stamp^+} =$		
	[Resource ID ⁺] =		
	{File index [†] } =		
	<reload flag<sup="">+> =</reload>		

Function: \$DB/\$03 Name: BeginDocumentS	\$DB/\$03 = Begin	Document Styl	e Definition
Length: Variable Orientation: Paragraph	<\$DB><\$03>[Length]	{Document stamp†} [Resource ID†] <stylename> <reload flag†=""></reload></stylename>	Pascal String
	[Length]<\$03><\$DB>		
	${Document stamp}$		
	[Resource ID [†]] =		
	<stylename> =</stylename>	Style name	
	<reload flag⁺=""> =</reload>		

Function: **\$DB/\$04 \$DB/\$04 = Begin Formatter Style Definition** Name: BeginFormatterStyle_

Name. Degini ormanero	tyle_		
Length: Variable	<\$DB><\$04>[Length]	{Document stamp†}	
Orientation: Character		[Resource ID [†]]	
		<stylename></stylename>	Pascal String
		<reload flag†=""></reload>	
	[Length]<\$04><\$DB>		
	${Document stamp}^{\dagger} =$		
	[Resource ID†] =		
	<stylename> =</stylename>	Style Name	
	<reload flag<sup="">+> =</reload>		

Function: \$DB/\$05 Name: BeginCharStyle_ Length: Variable		Start Character Style Definition
Orientation: Character	<\$DB><\$05>[Length]	{Document stamp [†] }
		[Old Resource ID ⁺]
		[New Resource ID]

<stylename...> Pascal String

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<Reload flag[†]>

[Length]<\$05><\$DB>

Function: \$DB/\$06 Name: EndCharStyle_ Length: Variable	\$DB/\$06 = Begin (Not implemented)	n End Character	• Style Definition
Orientation: Character	<\$DB><\$06>[Length]	[Old Resource ID†] [New Resource ID†] {File index†} <stylename> <reload flag†=""></reload></stylename>	Pascal String
	[Length]<\$06><\$DB>	0	
Pre-defined Styles:			

 $\{WP\}10 = Top of Document$ $\{WP\}10 = Top of Document$ $\{WP\}11 = Footnote # in Document$ $\{WP\}12 = Footnote$ $\{WP\}13 = Endnote # in Document$ $\{WP\}14 = Endnote$ $\{WP\}15 = Figure Box Caption$ $\{WP\}16 = Text Box Caption$ $\{WP\}16 = Text Box Caption$ $\{WP\}17 = Table Box Caption$ $\{WP\}18 = User Box Caption$ $\{WP\}19 = Equation Box Caption$ $\{WP\}20 = Header$ $\{WP\}21 = Footer$ $\{WP\}22 = Text Box$ $\{WP\}23 = Normal$

Style formats:

Open style:<\$DB/\$01>...Style codes...<\$DB/\$00>Paragraph Paired style:<\$DB/\$01>...Style codes...<\$DB/\$00>...text...<\$DB/\$02>...Inverse style codes...<\$DB/\$00>Formatter style:<\$DB/\$04>...Style codes.../..Inverse style codes...<\$DB/\$00>

Variable Length Multi-byte Functions \$DC = End of Line/Page Group

\$DC = End of Line/Page Group

Function: \$DC/\$xx Name: See <sub-group></sub-group>	<pre>\$DC/\$xx = End of Line/Page Function</pre>			
Length: Variable Orientation: Character	<\$DC> <sub-grou [Length]<sub-gro< th=""><th></th><th colspan="2">nctions></th></sub-gro<></sub-grou 		nctions>	
	<sub-group> =</sub-group>			
	\$00 =	SoftEOL_	Soft end	of line
	\$01 =	SoftEOP_	Soft end	l of page/column
	\$02 =	HardEOL_	Hard end	l of line
	\$03 =	HardEOLSoftEOP_	Hard end page/col	l of line/soft end of umn
	\$04 =	TempEOL_	Tempora	ry end of line
	\$05 =	TempEOP_	Tempora	ry end of page/column
	\$06 =	DormantHardEOL_	Dormant	hard return
	\$07 =	HardEOP_	Hard en	d of page
	\$08 =	HardEOC_	Hard end	l of column
	\$09 =	HardEOCSoftEOP_	Hard end	l of column/Soft end of page
	\$0A =	HardCEOL_		l of line (HardEOC_ not in
	\$0B =	HardCEOLSoftEOP_		L/Soft EOP
	* •• C			OCSoftEOP_ not cols)
	\$0C = 0	HardHyphEOL_		ohen at end of line
	\$0D =	HardHyphEOP_		ohen at end of page/col
	\$0E =	SoftHyphEOL_		hen at end of line
	\$0F =	SoftHyphEOP_		hen at end of page/col
	\$10 =	AutoHyphEOL_		ohen at end of line
	\$11 =	AutoHyphEOP_		ohen at end of page/column
	\$12 =		(reserved	,
	\$13 =	HardBOF_		ginning of file
	\$14 =	TempHardEOC_	Temporary Hard end of column	
	\$15 =	TempHardEOCSoftE		
	\$16 = \$17	TableCell_		l of table cell
	\$17 =	TablaDawy	(reserved	
	\$18 =	TableRow_		l of table row/cell
	\$19 =	TableRowSoftEOP_	Hard end page	l of table row/cell/soft end of
	\$1A =	TableOff_		l of table row/end of table
	\$1B =	TableOffSoftEOP_	Hard end EOP	l of table row/end of table/soft
	\$1C =	TableRowEOH_	Hard end header	l of table row/cell/end of
	\$1D =	TableRowBOHSoftE	OP_	Hard end of table row/cell/soft EOP/start of header

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WordPerfect 4.0 for Macintosh Variable Length Multi-byte Functions **\$DC = End of Line**/Page Group

\$1E =	(reserved)
\$1F =	(reserved)

Variable Length Multi-byte Functions \$DC = End of Line/Page Group

Conversions and search routines should use the following mappings:

When inserting an end-of-line/page function, a short form may be used to increase speed and reduce memory requirements. These functions contain only one [Length] parameter (Length=2). i.e.

<\$DC><EOL Type>[\$0002]<EOL Type><\$DC>

The above functions are to be used at the beginning/end of each line. All sub-functions within the \$DC function are for *internal use only* and should not be inserted when creating WordPerfect documents.

²Conversions should replace **TableRowBOHSoftEOP_**, **TableRowEOH_** and everything in between with one **TableRow_** function.

Variable Length Multi-byte Functions \$DC = End of Line/Page Group

End of Line Subfunctions

The following section documents functions referred to as sub-functions. They exist inside the end-of-line function and are either of fixed length or have a word of variable length. Unlike regular functions, the length is the total size in bytes of the sub-function. Sub-functions are for *internal use only* and should not be inserted when creating a function.

See Appendix D for summary of sub-functions.

Subfunction:	\$00	\$00 = End of Line	e Characters Subfunction
Name:	EOLCharsSu	ibFunc_	
Length:	Variable	<\$00> [Length]	
		<def></def>	0=Pascal, 1=Script
		<characters></characters>	Pascal or Script String
		[Length]	1 0
		<\$00>	

The end-of-line-characters sub-function is written by the hyphenation routines and used by display to show alternate hyphenation characters associated with an end-of-line function.

Subfunction: Name:	\$01 EndParSubFut	\$01 = End of Paragraph Subfunction
Length:	20	<\$01> [Paragraph #] [SoftNewLines] [LineNum] {UDLinAtBegPar} {UDLinAtHardRtn} {SpaceAfterParagraph} <\$01>
		The beginning-of-paragraph sub-function is written by the forward formatter and used by the reverse formatter to determine the position of the beginning of a paragraph for graphic positioning as well as line numbering functions.

Subfunction:\$02\$02 = End of Indent SubfunctionName:EndIndentSubFunc_Length:11\$02> <Old def>{Old TLMar}{Old TRMar}

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Variable Length Multi-byte Functions \$DC = End of Line/Page Group

<\$02>

The end-of-lindent sub-function is written by the forward formatter when reverting back to original margins after an indent and is used by the reverse formatter to to recover indent margins when moving back onto a line.

Subfunction: Name: Length:	603 EOPHTMLSu 6	\$03 = End of Paragraph HTML bFunc_ <\$03> {Old HTML flags} <\$03> ???.	Subfunction
Subfunction:	\$04	\$04 = End of Line Subfunction \$04> {Old integer part of document position}	anywhere in the current
Name:	EOLSubFunc <u></u>	[Old fractional part of document position]	
Length:	12	{Old vertical page position} \$04> The end-of-line sub-function is written be when a line size change is encountered a line and used by the reverse formatter to when moving back onto a line.	

Subfunction: Name: Length:	\$05 SubtitleSubFu 12	\$05 = Subtitle Region Subfunction mc_ <\$05> [Begin upcur] [End upcur] {Udlin} [Delta udlin] <\$05> The subtitle region sub-function is written by the forward formatter when a subtitle appears on a line and is used by display.
Subfunction: Name: Length:	\$06 EOCTableSub 9	\$06 = End of Table Cell Subfunction DFunc <\$06> [LineCnt] <cell mode=""> <cell alignment="" vertical=""> <cell format="" number=""> [Cell flags] <\$06> The End of Table Cell sub-function is written by the formatter at the end of each table cell.</cell></cell></cell>
Subfunction: Name: Length:	\$07 EOCellLineD 6	<pre>\$07 = Table Cell Line Number Subfunction efSubFunc <\$07> <cell #="" border="" top=""> <cell #="" border="" left=""> <cell #="" border="" bottom=""> <cell #="" border="" bottom=""> <cell #="" border="" right=""> <s07> The Table Cell Line Number sub-function is written by the formatter at the end of each table cell when data values have been changed and used by the reverse formatter recover cell line information.</s07></cell></cell></cell></cell></cell></pre>

Subfunction: Name: Length:	\$08 EOCellLineC 26	\$08 = Table Cell Line Color Definition Subfunction olorSubFunc_ <\$08> [Cell top border color].3 [Cell Left border color].3 [Cell Bottom border color].3 [Cell Right border color].3 <\$08> The Table Cell Line/Color sub-function is written by the formatter at the end of each table cell when data values have been changed and used by the reverse formatter recover cell line color information.
Subfunction: Name: Length:	\$09 EOCellFillSu 9	<pre>\$09 = Table Cell Fill Subfunction bFunc_ <\$09> [Cell fill background color].3</pre>

Subfunction: Name: Length:	\$0A EORTableSut Variable	<pre>\$0A = End of Table Row Subfunction DFunc_ <\$0A>[Start Length]</pre>
Subfunction: Name: Length:	\$0B EOPSubFunc_ 39	<pre>\$0B = End of Page/Column Subfunction \$0B> {Integer part of UDLin} [Fractional part of UDLin] {UPLin} [LineCnt] [LineNum] [Page #] [Real Page #] {# footnote pixels on this page} [# additional pages of footnotes] {# footnote pixels on last page} [Current footnote #] [Page suppress flag] {UDLinAtHadRtn} <center_page> <\$0B> The end of page/column sub-function is written by the forward formatter at the end of every page and/or column and used by the reverse formatter to recover various display and formatter values when moving back across a page break.</center_page></pre>

Subfunction: Name: Length:	\$0C LastColumnSu Variable	<pre>\$0C = Last Column at EOP Subfunction bFunc_ \$0C>[Length] Columns mode> # of Columns> [BegColLnNumber] [BegColXPgNumber] [BegColRegNumber] {BegColFootnoteSize} [BegColFootnoteSize} [BegColNextFootnoteSize} [BegColNumFootnotes] [BegColNumFootnotes] [BegColUmnBorder Ascent} CendOfColumnValues #1> [Length] \$0C> The last-column sub-function is written by the forward formatter at the end of the last column and used by the reverse formatter to recover column values when moving back into the last column.</pre>
Subfunction: Name: Length:	\$0D OldHoleTable Variable	<pre>\$0D = Old Hole Table Subfunction SubFunc_ <\$0D>[Length] [Box ID] [Page #] [Top UPLin] [Left UPCur] [Bottom UPLin] [Right UPCur] [Text wrap flag] [Length] <\$0D> </pre> (Box ID] < 0 indicates the box is to the right of the current position. The old-hole-table sub-function is written by the formatter at the end of a page and used by the reverse formatter to recover hole positions when moving back on a page.
WordPerfect 4.0 for Macintosh Variable Length Multi-byte Functions **\$DC = End of Line/Page Group**

Subfunction: Name: Length:	\$0E LineBreakSub 1	\$0E = Line Break Subfunction Func_ <\$0E> The line break sub-function is written by the formatter when it is an end of line and Temp-margin-adjustment and Beginning-of-line sub-functions are present or in end-of-column/page functions.
Subfunction: Name: Length:	\$0F CellBreakSubl 8	<pre>\$0F = Cell Break Subfunction Func_ <\$0F> [Old TableColumnNumber] [Old TableRowNumber] [Old TableRealRowNumber] <\$0F> The Cell break sub-function is written by the formatter when it is an end of cell.</pre>

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WordPerfect 4.0 for Macintosh Variable Length Multi-byte Functions **\$DC = End of Line/Page Group**

Subfunction: Name:	\$10 TableBreakSub	510 = Table OFF Subfunction Func_	1	
Length:	Variable <	\$10> [Start Length]		
		[TableID1]		
		[TableID2] <outside #="" border="" top=""></outside>		
		<pre><outside #="" border="" left=""></outside></pre>		
		<outside #="" border="" bottom=""></outside>		
		<outside #="" border="" right=""></outside>		
		[Outside Top border RGB color].3		
		[Outside Left border RGB color].3		
		[Outside Bottom border RGB color].3		
		[Outside Right border RGB color].3		
		<inside #="" border="" top=""></inside>		
		<inside #="" border="" left=""> <inside #="" border="" bottom=""></inside></inside>		
		<pre><inside #="" border="" bottom=""></inside></pre>		
		[Inside Top border RGB color].3		
		[Inside Left border RGB color].3		
		[Inside Bottom border RGB color].3		
		[Inside Right border RGB color].3		
		[Cell background fill RGB color].3		
		<cell fill="" pattern=""></cell>		
		<table mode=""></table>		
		{Offset from left edge of paper}		
		{Top gutter} {Left gutter}		
		{Bottom gutter}		
		{Right gutter}		
		{Left margin at start of table}		
		{Right margin at start of table}		
		{TableHeaderIndex} {Table Header Size}		
		[Table row #]		
		[# of table rows defined]		
		[# of header rows] [Current table column number]		
		[# of table columns defined]		
		{leftMargin}		
		<mode}> {width}</mode}>	ł	TableColumnValues
		{width} {decimalOffset}	1	
			,	
		{rightMargin}		
		[End Length] <\$10>		
•		τ μ <u></u> <u></u> <u></u> σ σ σ σ σ σ σ σ σ σ σ σ σ σ σ		

Variable Length Multi-byte Functions \$DC = End of Line/Page Group

The Table Off sub-function is written by the forward formatter at the end of the table and used by the reverse formatter to recover table values when moving back into the last cell of a table.

Subfunction: **\$11** \$ Name: ColumnBreakSubFunc_ Length: 7 <

\$11 = Column Break Subfunction

<\$11> <Current column number>
{(Maximum UDLin at End of columns)-(UDLin at EOC)}
<\$11>

The column break sub-function indicates when to apply end-of-column calculations.

Subfunction: **\$12**

\$12 = Bottom border adjustment Subfunction

Name:BottomBorderSubFunc_Length:14\$12>

<\$12> {Inside bottom space} {Border width} {Inside bottom space} <\$12>

The bottom-border-adjustment sub-function is written by the forward formatter if borders are present.

Subfunction: \$13

\$13 = Between Border Adjustment Subfunction

Name: BetweenBorderSubFunc_ Length: 14 <\$13>

> {Inside between space} {Border width} {Inside top space}

<\$13>

The between-border-adjustment sub-function is written by the forward formatter if borders are present.

Subfucntion: Name: Length:	\$14 BottomSpaceSubFund 26	<pre>\$14 = Bottom Page Adjustment Subfunction C_ <\$14> {Space to Footnote/Endnote} {Footnote/endnote size} {Page # size} {Footer A size} {Footer B size} {Bottom margin} <\$14> The bottom-page-adjustment sub-function is written by the forward formatter if in galley mode and is used by display to determine the white space at the bottom of the page. The white space is equal to the sum of {Bottom margin}, {Footnote/endnote size}, and maximum({Page # size}, {Footer A size}, {Footer B size})</pre>
Subfunction: Name: Length:	\$15 PageBreakSubFunc_ 10	<pre>\$15 = Page Break Subfunction \$15> {Page break size} {WhiteSpaceAtROP} \$15> The page break sub-function indicates when to apply end- of-page calculations.</pre>
Subfunction: Name: Length:	\$16 Page OrientationFunc Variable	<pre>\$16 = Page Orientation Subfunction \$16> <pageoverrideflag> [Old PageOrientation] {Old PageWidth} {Old PageWidth} [Old PageScale] {Old GX Format Reference Number} [New PageOrientation] {New PageWidth} {New GX Format Reference Number} \$16> The page orientation sub-function is written by the forward formatter if a new page orientation is present.</pageoverrideflag></pre>

Subfunction: Name: Length:	TopSpaceSubFunc_	<pre>\$17 = Top Page Adjustment Subfunction <\$17> {Top margin} {Page # size} {Header A size} {Header B size} {Table Header size} <\$17> The top-page-adjustment sub-function is written by the forward formatter if in galley mode and updated as a page is formatted. It is used by display to determine the white space at the top of the page. The white space is equal to the sum of {Top margin} and maximum({Page # size}, {Header A size}, {Header B size}).</pre>
Subfunction: Name: Length:	TopBorderSubFunc_	<pre>\$18 = Top Border Adjustment Subfunction <\$18> {Outside top space} {Border width} {Inside top space} <\$18> The top-border-adjustment sub-function is written by the forward formatter if borders are present.</pre>

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	\$19 NewHoleTableSubFu Variable	\$19 = New Hole Table Subfunction nc_ <\$19> [Length] [Number of table entries] [Box ID] [Page #] [Top UPLin] [Left UPCur] [Bottom UPLin] [Right UPCur] [Text wrap flag]
		<pre>[Length] <\$19> [Box ID] < 0 indicates the box is to the right of the current position. The new-hole-table sub-function is written and/or updated as a page is formatted and used by the forward formatter to open holes for boxes.</pre>
Subfunction: Name: Length:	\$1A MarginChangeSubFur 18	\$1A = Margin Change Subfunction nc_ <\$1A> {Old Left margin} {Old Right margin} {New Left margin} {New Right margin} <\$1A> The Temp-margin-adjustment sub-function temporarily adjusts line margins for figures.

WordPerfect 4.0 for Macintosh Variable Length Multi-byte Functions **\$DC = End of Line/Page Group**

\$1B ColumnMarginSubFu Variable	nc_ <\$1B>	[Length] <old def=""> <old a<br="" number="" of="">[Old % size of co {Old space betwee [Old % size of co {Old space betwee [Old % size of co <new def=""> <new number="" of<br="">[New % size of co {New space betwee [New % size of co</new></new></old></old>	lumn 1] een column 1 & 2} lumn (n-1)] een column (n-1) & n} lumn n] columns> olumn 1] een column 1 & 2} olumn (n-1)] een column (n-1) & n}
	< \$1B>		
		<def> =</def>	0 = Columns off (1 column) 1 = Newspaper columns 2 = Parallel columns 3 = Extended columns

WordPerfect 4.0 for Macintosh Variable Length Multi-byte Functions **\$DC = End of Line/Page Group**

Subfunction: Name:	TableOnSubFunc_	\$1C =	= Table ON Subfunction	
Length:		<\$1C>	[Start Length] [Table ID1] [Table ID2] <outside #="" border="" top=""> <outside #="" border="" left=""> <outside #="" border="" bottom=""> <outside #="" border="" right=""></outside></outside></outside></outside>	Outside border #
			[Outside Top border RGB color].3 [Outside Left border RGB color].3 [Outside Bottom border RGB color]. [Outside Right border RGB color].3	Outside border color 3
			<inside #="" border="" top=""> <inside #="" border="" left=""> <inside #="" border="" bottom=""> <inside #="" border="" right=""></inside></inside></inside></inside>	Inside border #
			[Inside Top border RGB color].3 [Inside Left border RGB color].3 [Inside Bottom border RGB color].3 [Inside Right border RGB color].3	Inside border color
			[Cell background fill RGB color].3 <cell fill="" pattern=""></cell>	Cell Color Cell Fill Pattern
			<table mode=""> {Offset from left edge of paper} {Top gutter} {Left gutter} {Bottom gutter} {Right gutter} [# of rows] <# header rows> <# of columns> <column mode=""> <number format=""> {Column width} {Decimal right offset} [End length]</number></column></table>	
		< \$1C>	- 0 -	

WordPerfect 4.0 for Macintosh Variable Length Multi-byte Functions **\$DC = End of Line/Page Group**

Subfunction: Name: Length:	\$1D TableHeaderSubFunc 38	\$1D = Beg/End Table Header Subfunction <pre> \$1D> <tableheaderflag> [Old table header font] [Old table header font size] {Old table header attributes} [Old table header justification] [Old text RGB]*3 [New table header font size] {New table header attributes} [New table header justification] [New table header justificati</tableheaderflag></pre>
Subfunction: Name: Length:	\$1E BORowSubFunc Variable	\$1E = Beginning of Table Row Subfunction <\$1E> [Start Length] <cellinfo> [End Length] <\$1E></cellinfo>

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WordPerfect 4.0 for Macintosh Variable Length Multi-byte Functions **\$DC = End of Line/Page Group**

Name: BOCellLineSubFunc Length: 6 <\$21> <cell #="" border="" top=""> <cell #="" border="" bottom=""> <cell #="" border="" bottom=""> <cell #="" border="" right=""> <cell #="" border="" right=""><br <="" th=""/><th>Subfunction: Name: Length:</th><th>\$1F BOCellFillSubFunc 9</th><th>\$1F = Beginning of Cell Fill Subfunction <\$1F> [Cell fill background color].3 <cell #="" fill="" pattern=""> <\$1F></cell></th></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell></cell>	Subfunction: Name: Length:	\$1F BOCellFillSubFunc 9	\$1F = Beginning of Cell Fill Subfunction <\$1F> [Cell fill background color].3 <cell #="" fill="" pattern=""> <\$1F></cell>
Name: BOCellLineSubFunc Length: 6 \$21> Cell top border #> Cell Bottom border #> Cell Right border #> Subfunction: \$22 Name: BOCellSubFunc_ Length: 3 Subfunction: \$23 Name: ParIndentSubFunc_ Length: 10 \$23> {Old Paragraph Indent Subfunction (New ParagraphIndent) (New ParagraphIndent) (New Paragraph Indent sub-function is inserted at the	Name:	BOCellLineColorSub	Func <\$20> [Cell top border color].3 [Cell Left border color].3 [Cell Bottom border color].3 [Cell Right border color].3
Name: BOCellSubFunc Length: 3 Subfunction: \$23 Name: ParIndentSubFunc Length: 10 \$23 < {Old Paragraph Indent Subfunction	Name:	BOCellLineSubFunc_	<pre><\$21> <cell #="" border="" top=""> <cell #="" border="" left=""> <cell #="" border="" bottom=""> <cell #="" border="" right=""></cell></cell></cell></cell></pre>
Name: ParIndentSubFunc_ Length: 10 <\$23> {Old ParagraphIndent} {New ParagraphIndent} <\$23> The paragraph indent sub-function is inserted at the	Name:	BOCellSubFunc	<\$22> <cell mode=""></cell>
	Name:	ParIndentSubFunc_	<\$23> {Old ParagraphIndent} {New ParagraphIndent} <\$23> The paragraph indent sub-function is inserted at the

		equal to left margin.
Subfunction: Name: Length:	TempMarginSubFunc	\$24 = Temp Margin Adjustment Subfunction <pre></pre>
Subfunction: Name: Length:	IndentSubFunc_	<pre>\$25 = Line Indent Subfunction <\$25> {Line indent} \$25> The line indent sub-function is inserted at the beginning of each paragraph if paragraph indent is not equal to left margin.</pre>
Subfunction: Name: Length:	AscentSubFunc_	\$26 = Border Ascent Subfunction <\$26> [Border ascent] <\$26>
Subfunction: Name: Length:	BOLSubFunc_	<pre>\$27 = Beginning of Line Subfunction <\$27> [Top border of line] [Maximum ascent of line] [Maximum descent of line] {Line height} <\$27> The beginning-of-line sub-function is inserted when the entire line has been formatted and used by display to set line baseline.</pre>

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Variable Length Multi-byte Functions \$DC = End of Line/Page Group

Subfunction: \$28 Name: BOLCharsSubFunc_ Length: Variable

\$28 = Begin of Line Characters Subfunction

<\$28> [Length] <Def> <Characters...> [Length]

0=Pascal, 1=Script Pascal or Script String

<\$28>

The beginning-of-line-characters sub-function is written by the hyphenation routines and used by display to show alternate hyphenation characters associated with an beginning-of-line function.

WordPerfect 4.0 for Macintosh Variable Length Multi-byte Functions **\$DD** = Reserved

\$DD = *Reserved*

WordPerfect 4.0 for Macintosh Variable Length Multi-byte Functions **\$DD** = Reserved

4 = Date

15 = 16 = 17 = Quit

19 =

21 =

5 = End of record

14 = Next record

18 = End of field

20 =To printer

22 = Transfer

\$DE = Merge Group

Function:	 \$DE/\$00 = Merge Code Function				
Name: Length: Orientation:	<\$DE><\$00>[Length] [Length]<\$00><\$DE>	<merge code=""></merge>			
	<merge code=""> =</merge>	1 = 2 = Define names 3 = From keyboard			

Function: Name:	\$DE/\$01 MergeMessage_ Variable Character	\$DE/\$01 = Output Merge Message					
Length: Orientaton:		<\$DE>-	\$01>[Length]	<def> <action< th=""><th></th><th></th></action<></def>			
		<prompt> [Length]<\$01><\$DE></prompt>					
		<def> =</def>	= 1 = Macro Fil	File name is a			
			2 = Primary F	File		Pascal string File name is a	
			3 = Secondary	y File		Pascal string File name is a	
			4 = Field Nur	nber		Pascal string Field number is a	
			5 = Field Proi 6 = Field Nan			Pascal str Null string Field name is a	
			7 = unused	M	C'1 .)	Pascal str	
			8 = Message 9 = Message			Prompt is a Pascal string Prompt is a Pascal	
			10 = Message			string Prompt is a Pascal	
			11 = Message	e (Field	number)	string Prompt is a Pascal	
			12 = Message	e (Notifi	ication)	string Prompt is a Pascal	
			13 = Message	e (Keybo	oard response)	string Prompt is a Pascal string	
		For <d< th=""><th>ef> = 2 or 3:</th><th></th><th></th><th></th></d<>	ef> = 2 or 3:				
	<action def=""> =</action>		0 = 1 =	No prompt Prompt if file during merge	not found		
		For <d< th=""><th>$e_{f} = 4, 5, \text{ or } 6$</th><th>:</th><th></th><th></th></d<>	$e_{f} = 4, 5, \text{ or } 6$:			
			<action def=""> =</action>	0 = 1 =	No action Eliminate blar not found.	nk line if field	

\$DF = Border Group

Function: Name:		\$DF/\$00	= Set	Character Border On/Off				
Length: Variable Orientation: Character		/ariable <\$DF><\$00>[Len			<old values<sup="">†> Same number as new va</old>			
				[New border flags]				
				{New lef {New bo {New rig {New top {New lef {New bo	p outside space} ft outside space} ottom outside space} ght outside space} p inside space} ft inside space} ottom inside space} ght inside space}	Spacing		
				[New Green color] [New Blue color] [New fill foreground Red color] [New fill foreground Green color] [New fill foreground Blue color] [New fill background Red color] [New fill background Blue color] [New fill background Blue color]		Border Color		
						Fill Color		
						Fill Pattern		
		[Length]<\$00><\$I	DEX.	-	pace between borders> of borders defined> <new border="" def=""> <new border="" thickness=""> {New line pattern #1} {New line pattern #2} </new></new>	Border defs		
		[Length]<500><51	φυυ~`φ IJ Γ>					
		[Border flags]	=	(msb)	15 = Border On 14 = Fill On 13 = Adjust line heig 12 = Line between parts of the formula of the form	aragraphs		

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Variable Length Multi-byte Functions \$DF = Border Group

	4 = Border definitions in function 3 = Fill Pattern values in function 2 = Fill Color values in function
(lsb)	1 = Border Color values in function 0 = Spacing values in function
{Top outside space} {Left outside space} {Bottom outside space} {Right outside space}	= Spacing reserved outside border
{Top inside space} {Left inside space} {Bottom inside space} {Right inside space}	= Spacing between border and text
[Red color] [Green color] [Blue color]	= Border color
[Fill foreground Red color] [Fill foreground Green color] [Fill foreground Blue color]	= Foreground fill color
[Fill background Red color] [Fill background Green color] [Fill background Blue color]	= Background fill color
{Fill pattern #1} {Fill pattern #2}	= Border fill pattern
<space between="" borders=""></space>	= Space between each border def
<# of borders defined>	= Number of border defs

5 =

Each border def includes the following record:

<border def=""> =</border>	(msb)	7 =	
		6 = Hairline	
		5 = Drop shadow	
		4 = Rounded corners	
		3 = Right	
		2 = Bottom	
		1 = Left	
	(lsb)	0 = Top	
	_		
<border thickness=""></border>	= Bord	er line thickness	
{Line pattern #1} {Line pattern #2}	= Border line pattern		
,		1	

Note: If [Border flags] = 0, then there are no other old/new function

L

Variable Length Multi-byte Functions \$DF = Border Group

values.

A border off function needs only [New border flags] = 0. All other new values are not to be included in function.

\$DF/\$01 = Set Paragraph Border On/Off

<\$DF><\$01>[Length] [Length]<\$01><\$DF> <....Same as character border....>

Function:	\$DF/\$02	DF/\$02 = Set
Name:	ColBorder_	
Length:	Variable	<\$DF><\$02>[Length]
Orientation:	Column	[Length]<\$02><\$DF>

Function: **\$DF/\$01** Name: ParBorder_ Length: Variable

Orientation: Paragraph

SDF/\$02 = Set Column Border On/Off

<....Same as character border....>

	\$DF/\$03 PageBorder_	\$DF/\$03 = Set P	age Border On/Off
Length:	Variable	<\$DF><\$03>[Length]	<same as="" border="" character=""></same>
Orientation:	Page	[Length]<\$03><\$DF>	

Function: **\$DF/\$04 \$DF/\$04 = Set Figure Box Border On/Off** Name: FigureBoxBorder_

Length: Variable<\$DF><\$04>[Length]<....Same as character border....>Orientation: Character[Length]<\$04><\$DF>

Function:	\$DF/\$05	\$DF/\$05 = Set T	able Box Border On/Off
Name:	TableBoxB	order_	
Length:	Variable	<\$DF><\$05>[Length]	<same as="" border="" character=""></same>
Orientation:	Character	[Length] < \$05> < \$DF>	

Function:	\$DF/\$06	\$DF/\$06 = Set To	ext Box Border On/Off
Name:	TextBoxBorde	er_	
Length:	Variable	<\$DF><\$06>[Length]	<same as="" border="" character=""></same>
Orientation:	Character	[Length]<\$06><\$DF>	

Function:	\$DF/\$07	\$DF/\$07 = Set U	ser Box Border On/Off
Name:	UserBoxBord	er_	
Length:	Variable	<\$DF><\$07>[Length]	<same as="" border="" character=""></same>
Orientation:	Character	[Length]<\$07><\$DF>	

Function:	\$DF/\$08	\$DF/\$08 = Set Ed	uation Box Border On/Off
Name:	EquationBoxI	Border_	-
Length:	Variable	<\$DF><\$08>[Length]	<same as="" border="" character=""></same>
Orientation:	Character	[Length]<\$08><\$DF>	

\$E0 = Subtitle Group

Function: \$E0/\$00 Name: Subtitle	\$E0/\$00 = Subtitle Function			
Length: Variable Orientation: Character	<\$E0><\$00>[Length] [Length]<\$00><\$E0>	[# of regions] [Delta UPCur] {Delta UDLin} [Ascent] [Width] [1/2 space between units] [# of Units] [Unit width] [Unit separater] <unit text=""></unit>	Pascal String	
Function: \$E0/\$01 Name: SubtitleFont_ Length: Variable Orientation: Character	\$E0/\$01 = Set Su <\$E0><\$01>[Length] [Length]<\$01><\$E0>	btitle Font {Document stamp} [Old font #] [Old font type] [New font #] [New font type] 	Pascal String	

See Font Change (\$D1/\$01.)

Function: Name:	\$E0/\$02 SubtitleSize	\$E0/\$02 = Set Subtitle Size			
Length: Orientation:	8 –	<\$E0><\$02>[Length] [Length]<\$02><\$E0>	[Old size] [New size]		
		[size] =	0 = fine 1 = small 2 = normal 3 = large 4 = very large 5 = extra large		

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Function: Name:	\$E0/\$03 SubtitleFace		Set Sul	et Subtitle Face Style		
	Variable	<\$E0><\$03>[Length]		[Old face] [New face]		
	01	[Length]<\$03><\$E0>				
		[face] =	(msb) (lsb)	7 = 6 = Extended 5 = Condensed 4 = Shadow 3 = Outline 2 = Underline 1 = Italic 0 = Bold		

Function: Name:	\$E0/\$04 SubtitlePositio	\$E0/\$04 = Set Su	btitle Position
Length:	8		[Old position]
Orientation:	Paragraph		[New position]
		[Length]<\$04><\$E0>	
		[position] =	0 = below line 1 = above line

\$E1 = Edition Group

Function: \$E1/\$00 Name: PublishOn_ Length: 9 Orientation: Character	\$E1/\$00 = Publish On - Start of Published Text			
	9 –	<\$E1><\$00>[Length]		<def> {Edition ID} <pc stuff=""></pc></def>
		[Length]<\$00><\$E1>		
		<def> =</def>	(msb) (lsb)	 7 = Edition being updated (Don't remove sect/alias resources) 6 = Dissallow global adornment 5 = 4 = 3 = 2 = 1 = 0 = PICT only
		{Edition ID} =		A unique number for edition. The low order word is the resource ID of the resource containing sect (section) and alis (alias) data.

Function: \$E1/\$01 Name: PublishOff	\$E1/\$01 = Publish Off - End of Published Text		
Length: 9 Orientation: Character	<\$E1><\$01>[Length]		<def> {Edition ID} <pc stuff=""></pc></def>
	[Length]<\$01><\$E1>		
	<def> =</def>	(msb) (lsb)	 7 = Edition being updated (Don't remove sect/alias resources) 6 = Dissallow global adornment 5 = 4 = 3 = 2 = 1 = 0 = PICT only
	{Edition ID} =		A unique number for edition. The low order word is the resource ID of the resource containing sect (section) and alis (alias) data.

Function: \$E1/\$02 Name: SubscribeOn_ Length: Variable Orientation: Character		\$E1/\$02 = Subscribe On - Start of Subscribed Text			
	ariable <			<def> {Edition ID} {Edition type} {Global adornment attributes} [Other global adornment functions] Optional </def>	
				[Other global adornment functions] Optional <pc stuff=""></pc>	
	[Length] < \$02> < \$I	E1>		
	~	<def> =</def>	(msb)	7 = Edition being updated (Don't remove sect/alias resources) 6 = Dissallow global adornment 5 = 4 = 3 = 2 = 1 =	
		(lsb) {Edition ID} =		0 = PICT only	
	{			A unique number for edition. The low order word is the resource ID of the resource containing sect (section) and alis (alias) data.	
	{	[Edition type} =		PICT, TEXT, styl, WPD2	
	{	{Global adornment attributes} =		bits of attributes that will be stripped from the subscription.	
			(msb)	31 = 30 = 29 = 28 = 27 = 26 = 25 = 24 = 23 = 22 = 21 = 20 =	

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Variable Length Multi-byte Functions \$E1 = Edition Group

19 = 18 =Small caps 17 = Fine print16 = Small print 15 = Larg print14 = Very large print13 = Extra large print12 =Double underline 11 = Superscript 10 = Subscript9 =Strike out 8 = Red line7 = 6 = 5 = 4 =Shadow 3 = Outline2 = Underline1 =Italics 0 = Bold

[Other global adornment functions] =

(lsb)

<Group><Sub Class> of variable length functions to be stripped from the subscription.

or

<Function><0> of Fixed length or single byte functions to be stripped from the subscription.

NOTE: AttributeOnOff_ (\$C3) should not be part of this list, but globally adorned attributes are set in the {Global adornment attributes} portion of this function.

Function: \$E1/\$03 Name: SubscribeOff		\$E1/\$03 = Subscribe Off - End of Subscribed Text		
Length: 9 Orientation: Par	9	<pre><\$E1><\$03>[Length]</pre>		<def> {Edition ID}</def>
		[Length]<\$03><\$E1>	E1>	<pc stuff=""></pc>
		<def> =</def>	(msb)	7 = Edition being updated (Don't remove sect/alias resources) 6 = Dissallow global adornment 5 = 4 = 3 = 2 = 1 =
			(lsb)	0 = PICT only
		{Edition ID} =		A unique number for edition. The low order word is the resource ID of the resource containing sect (section) and alis (alias) data.

\$E2 = Tables Group

Function: Name:	\$E2/\$00	Reserved
Length: Orientation:		<\$E2><\$00>[Length] [Length]<\$00><\$E2>
		NOTE: Not to be used to insure compatibility with versions 2.1.

Function: \$E2/\$01 Name: TableDef_ Length: Variable Orientation: Paragraph	\$E2/\$01 = Table Function				
	<\$E2><\$01>[Length]	{Document stamp [†] } [Table ID1 [†]] [Table ID2] <outside #="" border="" top=""> <outside #="" border="" left=""> <outside #="" border="" bottom=""> <outside #="" border="" right=""></outside></outside></outside></outside>	Outside border #		
		[Outside top RGB color].3 [Outside left RGB color].3 [Outside bottom RGB color [Outside right RGB color].3].3		
		<cell #="" border="" top=""> <cell #="" border="" left=""> <cell #="" border="" bottom=""> <cell #="" border="" right=""></cell></cell></cell></cell>	Default cell border #		
		[Cell top RGB color].3 [Cell left RGB color].3 [Cell bottom RGB color].3 [Cell right RGB color].3	Default cell RGB		
		[Table background fill RGB color].3			
		<cell #="" fill="" pattern=""> <table mode=""> {Offset from left edge of pap {Top gutter spacing} {Left gutter spacing} {Bottom gutter spacing} {Right gutter spacing} [# of rows] <# of header rows> <# of columns></table></cell>			
		<column mode=""> <number #<br="" format="">{Column width} {Right offset for do</number></column>	column		
	[Length]<\$01><\$E2> {Document stamp†} =	Supplied by formatter			
	[Table ID1] =	Supplied by formatter - incremented with each table			
	[Table ID2] =	Must be unique to doc	ument		

<Outside top border #> <Outside left border #> <Outside bottom border #> <Outside right border #> =Outside border number

TypeWidth $0 = None$ 0 $1 = Hairline$ 1 $2 = Single$ 1 $3 = Thick$ 2 $4 = Extra Thick$ 3 $5 = Dashed$ 1 $6 = Dotted$ 1 $7 = Double$ 3 $8 = Double Thick$ 4				
[Outside top RGB color].3 [Outside left RGB color].3 [Outside bottom RGB color].3 [Outside right RGB color].3 = Outside border color				
<cell #="" border="" top=""> <cell #="" border="" left=""> <cell #="" border="" bottom=""> <cell #="" border="" right=""> =</cell></cell></cell></cell>	Defaul	lt cell border #		
[Cell top RGB color].3 [Cell left RGB color].3 [Cell bottom RGB color].3 [Cell right RGB color].3 =	Defaul	lt cell RGB		
[Table background fill RGB	3 color].3			
<cell #="" fill="" pattern=""> =</cell>	0-63 fi	rom WP Pattern pallette		
<table mode=""> =</table>	(msb) (lsb)	7 = Tables ON 6 = Ignore Table locks 5 = Formula in Table 4 = Before def 3 = Hidden functions in table 2 1 0 = Table position options		
Table position options	s =	0 = Align with left margin 1 = Center between margins 2 = Align with right margin 3 = Adjust to fit margins 4 = Absolute offset from left edge		

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{Offset from left edge of paper} = Always added to table position.			
<# of columns> =	Number of columns. (32 Maximum.)		
<column mode=""> =</column>	(msb) 7 = Column cells locked 6 = Ignore col cells in calculations 5 = Formula in column 4 = 3 = 2 = 1 = (lsb) 0 =		
<number #="" format=""> =</number>	Default number format for column.		
{Column width} =	Fixed point width of table column.		
{Right decimal align offset	et} = Offset from right margin for decimal alignment.		

Function: \$E2/\$02 Name: CellSpan_ Length: 6 Orientation: Table Cell	\$E2/\$02 = Set Table Cell Span		
	<\$E2><\$02>[Le: [Length]<\$02><	<pre><# of vertically spanned cells></pre>	
	NOTE:	Zero means no joined cells. One joins two cells.	

Function: Name: Length:	CellTopLineD	\$E2/\$03 = Set Tablef_ <\$E2><\$03>[Length]	ble Cell Top Line	
Orientation:	Table Cell	[Length]<\$03><\$E2>	-	
		<top def="" line=""> =</top>	Type 0 = None 1 = Hairline 2 = Single 3 = Thick 4 = Extra Thick 5 = Dashed 6 = Dotted 7 = Double 8 = Double Thick	<u>Width</u> 0 1 2 3 1 1 3 4

Function: Name:	\$E2/\$04 CellLeftLineD		ble Cell Left Line
Length: Orientation:		<#E2><\$04>[Length] [Length]<\$04><\$E2>	<left def="" line=""></left>
		<left def="" line=""> =</left>	Same as Table Cell Top Line Def

Function:	\$E2/\$05 CellBottomLin	\$E2/\$05 = Set Table Cell Bottom Line		
Length: Orientation:	5			
		<bottom def="" line=""> =</bottom>	Same as Table Cell Top Line Def	

Function: \$E2/\$06 Name: CellRightLin		\$E2/\$06 = Set Table Cell Right Line	
Length: 5 <\$E2><\$0		~\$E2><\$06>[Length] [Length]<\$06><\$E2>	<right def="" line=""></right>
		<right def="" line=""> =</right>	Same as Table Cell Top Line Def

Function: \$E2/\$07 Name: CellTopLine Length: 10 Orientation: Table Cell		Cell Top Line Color [Cell Top line Red color] [Cell Top line Green color] [Cell Top line Blue color]	
	[Cell Top line color] =	RGB color componets are expressed as unsigned integer values. Each R, G and B can have a value from \$0000 to \$FFFF (or 0 to 65,535.) RBG color is additive; that is, as the value of a component is increased, the amount of that component in the total color increases. An RGB color is black if all three components are set to 0, or white if each component is set to 65,535.	

Function: \$E2/\$08 Name: CellLeftLin			ble Cell Left Line Color
Length:			[Cell Left line Red color]
Orientation:	Table Cell		[Cell Left line Green color]
			[Cell Left line Blue color]
		[Length] < \$08> < \$E2>	
		[Cell Left line color] =	(See \$E2/\$07 = Table Cell Top Line Color.)

Function:	\$E2/\$09	\$E2/\$09 = Set Ta	ble Cell Bottom Line Color
Name:	CellBottomLi	neColor_	
Length:	10	<\$E2><\$09>[Length]	[Cell Bottom line Red color]
Orientation:	Table Cell		[Cell Bottom line Green color]
			[Cell Bottom line Blue color]
		[Length] <\$09><\$ E2>	

[Cell Bottom line color] = (See $E^{2/907}$ = Table Cell Top Line Color.)

Function: Name:	\$E2/\$0A CellRightLine		able Cell Right Line Color		
Length:	U		[Cell Right line Red color]		
Orientation:	Table Cell		[Cell Right line Green color]		
			[Cell Right line Blue color]		
		[Length]<\$0A><\$E2>			
		[Cell Right line color] =	(See \$E2/\$07 = Table Cell Top Line Color.)		

Function: Name:	\$E2/\$0B CellFill	\$E2/\$0B = Set Ta	E2/\$0B = Set Table Cell Fill Color/Pattern		
Length: Orientation:	11 –	<\$E2><\$0B>[Length]	[Cell fill background red color] [Cell fill background blue color] [Cell fill background green color] <cell #="" fill="" pattern=""></cell>		
		[Length]<\$0B><\$E2>	_		
		[Cell fill background color	RGB color componets are expressed as unsigned integer values. Each R, G and B can have a value from \$0000 to \$FFFF (or 0 to 65,535.) RBG color is additive; that is, as the value of a component is increased, the amount of that component in the total color increases. An RGB color is black if all three components are set to 0, or white if each component is set to 65,535.		
		<cell #="" fill="" pattern=""> =</cell>			

Function:	\$E2/\$0C	Reserved	
Name:	CellAttributes	_	
Length:	8	<\$E2><\$0C>[Length]	
Orientation:	Table Cell	[Length] < \$0C> < \$E2>	

Function: Name:	\$E2/\$0D CellJustificatio	\$E2/\$0D = Set Table Cell Vertical Alignment			
Length:	5	<\$E2><\$0D>[Length]	<cell td="" ve<=""><td>ertical alignment></td></cell>	ertical alignment>	
Orientation:	Table Cell	[Length]<\$0D><\$E2>			
		<cell alignment="" vertical=""> =</cell>	=	0 = Top 1 = Middle 2 = Bottom 3 = Full	

Function: \$E 2 Name: Cel		ll Mode		
Length: 5 Orientation: Tab		<\$E2><\$0E>[Length] <cell mode=""> [Length]<\$0E><\$E2></cell>	ode>	
	<def> =</def>	:	(msb) (lsb)	7 = Cell locked 6 = Ignore in calculations 5 = Formula in cell [†] 4 = 3 = 2 = 1 = 0 -

Note: Bit 5 (Formula in Cell) is set only by formatter.

Function: \$E Name: Ro Length: 9 Orientation: Tab	\$E2/\$0F RowMode	\$E2/\$0F = Set Table Row Mode		
	9	<\$E2><\$0F>[Length]	<row mode=""> {Row height}</row>	
		[Length]<\$0F><\$E2>	(Kow height)	
		<row mode=""> =</row>	(msb) 7 = 6 = 5 = 4 = 3 = 2 = 1 = Wrap mode: 0 = multi-line (Default) 1 = Single line of text (no wrap) (lsb) 0 = Line height: 0 = Auto (Default) 1 = Fixed line height	
		{Row height} =	Fixed point row height used if fixed line height is selected.	

\$E3 = Math Group

The Math Group functions are only valid in tables. With the exception of the Define Math Number Format function (\$E3/\$04), all other math functions have an associated result string. The association between the math function and its result is maintained by encasing them together as follows:

<EncaseOn_> <\$E3><\$xx>...[Result #⁺].5...<\$xx><\$E3> <Result string...> <EncaseOff >

When a new [Result #[†]].5... is generated, the <Result string...> is automatically replaced with a new result string.

The result of formula calculation is stored as a 79-bit two's complement integer multiplied by a scale factor of 10⁷ (10,000,000). This provides 7 fractional digits of precision with no rounding errors and a range of more than 16 integer digits.

The most significant bit is an error flag. If it is set, an error occurred while the value was being calculated; the third word contains the error number and all other bits are reserved and should be zero. The error number is actually the string number in the STR# resource, ID=TableMathErrorStrs, for an error message.

max. value = [\$3fff][\$fff][\$fff][\$fff][\$fff]] = 30,223,145,490,365,729.3676543 min. value = [\$4000][\$0000][\$0000][\$0000][\$0000] = -30,223,145,490,365,729.3676544 error value = [\$8000][\$0000][Error #][\$0000][\$0000]
Function: \$E3/\$00 Name: MathFormula		E3/\$00 = Insert Math Formula Result		
Length: Variable Orientation: Character		[Result #†].5 [Formula length]		
	[Length]<\$00><\$E3>	<formula></formula>		
	[Result BCD #†].5 =	Result of formula calculation		
	[Formula length] =	Length for following formula		
	<formula> =</formula>	Encoded formula bytes consisting of one or more of the following in post-fix order:		
		<pre>\$00 = Disallowed (should never occur) \$01 = Add \$02 = Subtract \$03 = Multiply \$04 = Divide \$05 = Negative (unary minus) \$06 = Positive (unary plus) \$07 = Cell range; followed by:</pre>		
		\$0F-\$FE = <i>Reserved</i> \$FF = <i>Disallowed</i> (should never occur)		

Note: Offsets are relative to current column/row.

Function: Name:		\$E3/\$01 = Insert Math Sub-Total Result		
1 (001110)	Variable	_ <\$E3><\$01>[Length]	[Subtotal #†].5 [Formula length] <formula></formula>	
		[Length]<\$01><\$E3>		
		{Subtotal width \dagger } =	Fixed point width of subtotal string	
		<subtotal string;†=""> =</subtotal>	Converted displayable string of subtotal #	
		[Subtotal BCD $\#^+_1$].5 =	Result of formula calculation	
		[Formula length] =	Length for following formula	
		<formula> =</formula>	Formula used to derive subtotal. (See \$E3/\$00 = Insert Math Formula Result.)	

Function: \$E3/\$02 Name: MathTotal	\$E3/\$02 = Insert Math Total Result		
Length: Variable Orientation: Character	<\$E3><\$02>[Length]	[Total #†].5 [Formula length]	
	[Length] < \$02> < \$E3>	<formula></formula>	
	${Total width^{\dagger}} =$	Fixed point width of total string	
	< Total string \ddagger > =	Converted displayable string of total #	
	[Total BCD #†].5 =	Result of formula calculation	
	[Formula length] =	Length for following formula	
	<formula> =</formula>	Formula used to derive subtotal. (See \$E3/\$00 = Insert Math Formula Result.)	

Function:	\$E3/\$03 MathGrandTot		3 = Insert Math Grand Total Result		
	Variable	<\$E3><\$03>[Length]	[Grandtotal #†].5 [Formula length]		
		[Length]<\$03><\$E3>	<formula></formula>		
		${Grand total width \dagger} =$	Fixed point width of grand total string		
		<grand string<math="" total="">\dagger> =</grand>	Converted displayable string of grand total #		
		[Grandtotal BCD #†].5 =	Result of formula calculation		
		[Formula length] =	Length for following formula		
		<formula> =</formula>	Formula used to derive subtotal. (See \$E3/\$00 = Insert Math Formula Result.)		

Function: Name	\$E3/\$04 NumberForma	- \$E3><\$04>[Length] <format #=""></format>			
Length:	5			, .	<format #=""></format>
Orientation:	Paragraph	[Length]•	<\$04><\$1	£3>	
		<format< td=""><td>#> =</td><td></td><td>$7 = \text{Negatives in parentheses flag:} 0 = negative numbers with leadingminus1 = negative numbers in parentheses6 = Show currency symbol5 = Show thousands separators4 = Show trailing zeros3 = Numeric flag:0 = non-numeric1 = numeric210 }= Number of decimal places (0-7)$</td></format<>	#> =		$7 = \text{Negatives in parentheses flag:} 0 = negative numbers with leadingminus1 = negative numbers in parentheses6 = Show currency symbol5 = Show thousands separators4 = Show trailing zeros3 = Numeric flag:0 = non-numeric1 = numeric210 }= Number of decimal places (0-7)$
					g=0, then all other bits are reserved and must ates "Text" format.

The number format applies to the formula result or, if there is no formula, to the first number in the cell's text. The

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Variable Length Multi-byte Functions \$E3 = Math Group

"Text" format, \langle Format $\# \rangle =$ \$00, is a special case that will leave the cell's text untouched (if the cell happens to have a formula, the result will be displayed in the "General" format, \langle Format $\# \rangle =$ \$2F).

Appendix A - Condensed Output

The standard file output starting with WordPerfect 4.0 is a large reduction in WordPerfect document size realized by altering or deleting the following functions:

1. All "For internal use only" functions are deleted such as:

\$AE	Start Table Header
\$AF	End Table Header
\$B2	Block ON
\$B3	Block Off
\$B6	Reverse video ON
\$B7	Reverse video OFF
\$B8	Generate Marker #1
\$B9	Generate Marker #2
\$BA	Search marker #1
\$BB	Search marker #2
\$BC	Format to EOL/EOP/EOC marker
\$BD	Auto format marker
\$BE	Reformat line marker
\$BF	Noop
\$C6	End of indent
\$CC	Temp formatter marker
\$CD	Undo
\$CE	Line space function
\$CF	Formatter marker
\$D4/All	Formatter group

- 2. The functions surrounded by invalid undo gates (\$CD/\$00 to \$CD/\$01), as well as all Undo functions (\$CD) are deleted.
- 3. The body of all styles should be deleted (\$DB/\$01 to \$DB/\$00, \$DB/\$02 to \$DB/\$00, \$DB/\$03 to \$DB/\$00, and \$DB/\$04 to \$DB/\$00).
- 4. All temp encasement and encasement bodies should be deleted (\$AE ... \$AF).
- 5. The old values of some variable length functions may be condensed if the open length is adjusted. These include:

\$D0/\$04	Tab set	Replace old values with <\$FF>
\$D2/\$01	Define columns	Replace old values with <\$00>
\$D5/\$00-\$03	Header/Footers	Replace old header length with
		[\$0000] and remove old header text
#D6/\$00-\$01	Footnote/Endnote	Replace [# of footnote pages] and [# of
		break table entries] with 0 and remove
		their respective table entries
\$D8/\$00	Date/time function	Replace [old format length] with <\$00>
\$D8/\$04	Insert Box Num	Replace all with \$9C

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Appendix A Condensed Output

\$D8/\$05	Insert Chapter Num	Replace all with \$9D
\$D8/\$06	Insert Page Num	Replace all with \$A1
\$D8/\$07	Insert Footnote Num	Replace all with \$A2
\$D8/\$08	Insert Endnote Num	Replace all with \$A4
\$DF/\$00-\$08	Border functions	Replace old values with [\$0000]

6. Delete the following end-of-line functions:

\$DC/\$04	Temp end-of-line
\$DC/\$05	Temp end-of-page
\$DC/\$0E	Soft hyphen at end-of-line
\$DC/\$0F	Soft hyphen at end-of-page
\$DC/\$10	Auto hyphen at end-of-line
\$DC/\$11	Auto hyphen at end-of-page
\$DC/\$13	Hard beginning-of-file

7. Translate the following end-of-line functions to single byte functions:

\$DC/\$00 -> Sp	Soft end-of-line
\$DC/\$01 -> Sp	Soft end-of-page
\$DC/\$02 -> \$80	Hard end-of-line
\$DC/\$03 -> \$80	Hard end-of-line at Soft end-of-page
\$DC/\$06 -> \$80	Dormant hard end-of-line
\$DC/\$0A -> \$80	Hard end-of-column not in column
\$DC/\$0B -> \$80	Hard end-of-column/Soft end-of-page not in column
\$DC/\$07 -> \$81	Hard end-of-page
\$DC/\$0C -> \$96	Hard hyphen at end-of-line
\$DC/\$0D -> \$96	Hard hyphen at end-of-page/column

8. Translate the following end-of-line functions to shorter functions:

Appendix A Condensed Output

\$DC/\$08 -> \$DC/\$08/\$0002/\$08/\$DC	Hard end-of-column
\$DC/\$09 -> \$DC/\$08/\$0002/\$08/\$DC	Hard end-of-column/Soft end-of-
	page
\$DC/\$14 -> \$DC/\$08/\$0002/\$08/\$DC	Temp hard end-of-column
\$DC/\$15 -> \$DC/\$08/\$0002/\$08/\$DC	Temp hard end-of-column/Soft end- of-page
\$DC/\$18 -> \$DC/\$18/\$0002/\$18/\$DC	Hard end-of-table row/cell
\$DC/\$19 -> \$DC/\$18/\$0002/\$18/\$DC	Hard end-of-table row/cell/Soft end- of-page
\$DC/\$1D\$DC/\$1C ->	01 p.8.
	11
\$DC/\$18/\$0002/\$18/\$DC	Hard end-of-table row/cell/Soft end- of-page - Header info
\$DC/\$1A -> \$DC/\$1A/\$0002/\$1A/\$DC	Hard end-of-table row/end-of-table
\$DC/\$1B -> \$DC/\$1A/\$0002/\$1A/\$DC	Hard end-of-table row/end-of- table/Soft end-of-page
\$DC/\$xx -> \$DC/\$xx/\$0002/\$xx/\$DC	All other EOF sub-functions

9. Translate the following fixed length functions to single byte functions:

\$82	Tab
	Back Tab
	Left indent
\$85	Left/Right indent
	\$82 \$83 \$84 \$85

10. Translate the following variable length functions to single byte functions:

\$D0/\$0C -> \$B1 or \$B0	Widow and orphan on in <new mode=""> is \$B0. Widow</new>
	and orphan off in <new mode=""> is \$B1. Others cases</new>
	remain as is.
\$D0/\$0D -> \$B5 or \$B4	Hyphenation mode on in <new mode=""> is \$B4.</new>
	Hypenation mode off in <new mode=""> is \$B5.</new>

Appendix B - Importing to WordPerfect

When inporting other file formats to WordPerfect, follow these guidelines:

1. Use the Hide Function to preserve unmapable functions:

<\$D9><\$07>[Length]	<product type=""></product>
	<file type=""></file>
	<major version=""></major>
	<minor version=""></minor>
	[Resource ID]
	<data></data>
[Length]<\$07><\$D9>	

- 2. If more than one function is hidden, then only the first function may have a resource.
- 3. Use [Resource ID] where possible to avoid making function too large.
- 4. Either use <PC Stuff...> or <EncaseOn_>...<EncaseOff_> to mimic converted functions.

PC Stuff...> is appended to the end of a WordPerfect function and is used to preserve data for exporting the function back to the same product. **PC Stuff...>** is defined as follows:

```
<Group><Subgroup>[Length]
<Old data...>
<New data...>
<PC Stuff...> = <Product type>
<File type>
<Major version>
<Minor Version>
<Hidden data...>
[Length]<Subgroup><Group>
```

By encasing both the hidden imported function as well as the WordPerfect equivalent functions, exporting can ignore the WordPerfect functions and output only the hidden function. The format is as follows:

<EncaseOn_> <\$D9><\$07>[Length]<P><F><M><m>[R]<Hiden function...>[Length]<\$07><\$D9> ...WordPerfect functions... <EncaseOff_>

5. Hidden functions are not to be written to the clipboard (ie. deleted from copys and pastes.)

Appendix C - WordPerfect Macintosh Language Codes

The language code is used to determine which "language module" should be used to perform operations on the text that follows. Any operation that could possible be different based on country, language, or script (writing system) is handled by the language module. For convenience, the language code is divided into three parts.

These parts can be referred to individually, but must be set as one unit. An example of one unit is language compatibility. For instance: while spell-checking French-Canadian text, the CAN-Dictionaire is not found. The French-France dictionary (FRA-Dictionaire) can be used instead. This is done by comparing script and language, but ignoring the region information in the language code.

A brief description of each of the parts of the language code follows:

- <Script> Used for interpreting two-byte characters (function \$C8.) Also for determining characteristics such as writing direction, keyboard layout, font compatibility and so forth.
- <Language> Primary determinant used for selecting auxiliary tools such as speller, thesaurus, hyphenation, sorting and so forth.
- [Region] Used for determining formats for Date/Time, currency, decimal, thousand, list separators and so forth.

Current list of behaviors that are Language-Code dependent:

Interface	Items such as Menus, Dialogs, Auxiliary file names, etc. User can select these with the Finder at startup time only.		
Speller			
Thesaurus			
Hyphenation			
Sort	Within document only. Dialogs with lists are sorted by the system.		
Word Delimiters			
Case conversion			
Search			

Appendix C Language Codes

<u>Script ID</u>

Amharic	\$1C
Arabic	\$04
Armenian	\$18
Bengali	\$0D
Burmese	\$13
Chinese	\$02
Devanagari	\$09
Georgian	\$17
Greek	\$06
Gujarati	\$0B
Gurmukhi	\$0A
Hebrew	\$05
Kanji	\$01
Kannada	\$10
Khmer	\$14
Korean	\$03
Laotian	\$16
Malayalam	\$11
Maldavian	\$19
Mongolian	\$1B
Oriya	\$0C
Roman	\$00
Russian	\$07
Sindhi	\$1F
Sinhalese	\$12
Slavic	\$1D
Symbol	\$20
Tamil	\$0E
Telugu	\$0F
Thai	\$15
Tibetan	\$1A
Vietnamese	\$1E

Language ID

Afrikaans \$0F
Arabic \$18
Catalan \$0D
Chinese \$15
Cyprian \$21
Czechoslovakian \$11
Danish \$05
Dutch \$06
English \$00
Faeroese \$20
Finnish \$10
Flemish \$07
French \$01
German \$02
Greek \$13
Hebrew
Hindi \$1C
Icelandic \$0B
Italian\$04
Japanese\$14
Korean \$16
Maltese \$22
Norwegian \$0A
Persian \$1A
Polish\$0E
Portuguese \$09
Russian \$12
Spanish\$08
Swedish \$03
Taiwanese \$17
Thai \$1D
Turkish \$0C
Ukrainian \$1F
Urdu\$1B
Yugoslavian\$1E

Appendix C Language Codes

<u>Region ID</u>

NORTH AMERICA	(\$00xx)
USA	\$0000
Canada	
EUROPE	(\$01xx)
Albania	\$0116
Austria	\$0114
Belgium	\$0105
Bulgaria	
Cyprus	
Czechoslovakia	
Denmark	
Faeroe Islands	
Finland	
France	
Germany	
Greece	
Hungary	
Iceland	
Ireland	
Italy	
Malta	
Netherlands	
Northern Ireland	
Norway	
Poland	
Portugal	
Romania	
Spain	
Sweden	
Switzerland	
United Kingdom	
Yugoslavia	
	9011 D
ASIA	(\$02xx)
Afganistan	
Bangladesh	
Bhutan	
Burma	
Cambodia	
China	
Hong Kong	
India	
Japan	
Korea	
Laos	
Nepal	\$020D

Pakistan \$0207
Sri Lanka \$020E
Taiwan \$0204
Thailand \$020A
Vietnam \$0206
PACIFIC (\$03xx)
Australia \$0300
Fiji \$0305
French Polynesia (Tahiti) \$0309
Indonesia \$0304
Malaysia \$0303
Micronesia \$030A
New Guinea \$030B
New Zealand \$0301
Phillipines \$0306
Samoa \$0307
Singapore \$0302
Solomon Islands \$030C
Tonga \$0308
Vanuatu \$030D
USSR (\$04xx)
Armenia \$0405
Azerbaijan \$0406
Byelorussia \$040E
Estonia \$0402
Georgia \$0407
Kazakhstan \$040D
Kirghizia \$040C
Latvia \$0403
Lithuania \$0401
Moldavia \$0408
Russia \$0400
Tajikistan \$0409
Turkmenistan \$040A
Ukraine \$0404
Uzbekistan \$040B
CENTRAL / SOUTH AMERICA
Argentina \$0503

1 ingentina	
Bahamas	\$0520
Barbados	\$0522
Belize	\$0507
Bolivia	\$0504
Brazil	\$0501
Chile	\$0505

Appendix C Language Codes

Columbia	\$0506
Costa Rica	\$0502
Cuba	
Dominican Republic	
El Salvador	
Equador	
French Guiana	\$0514
Greneda	\$0521
Guatemala	\$0508
Guiana	\$0515
Haiti	\$0509
Honduras	\$050E
Jamaica	\$0519
Mexico	\$0500
Nicaragua	\$050D
Panama	\$050C
Paraguay	\$0516
Peru	\$050B
Puerto Rico	\$0518
Suriname	\$0517
Trinidad and Tobago	\$0523
Uraguay	\$050A
Venezuela	
MIDDLE EAST (\$06xx)
Bahrain	\$060E
Democratic Yemen	\$0608
Iran	
Iraq	\$0604
Israel	\$0602
Jordan	\$0609
Kuwait	\$060A
Lebanon	\$0605
Oman	\$060B
Qatar	\$060C
Saudi Arabia	
Syria	\$0601
Turkey	
United Arab Emerites	
Yemen	
	40001

continued

AFRICA (\$07xx)
Algeria \$0700
Anglola \$0701
Benin \$0702
Bophuthatswana \$0703
Burkina Faso \$0704
Cameroon \$0705
Central African Republic \$0706
Chad \$0707
Ciskei \$0708
Congo \$0709
Côte D'iviore \$070A
Djibouti \$070B
Egypt \$070C
Ethiopia \$070D
Gabon \$070E
Gambia \$070E
Ghana \$0710
Guinea
Guinea Bissau \$0712
Kenya \$0713
Lesotho \$0714
Liberia \$0715
Libya \$0716
Madagascar \$0717
Malawi \$0718
Mali \$0719
Mauritania \$071A
Morocco \$071B
Mozambique \$071C
Namibia \$071D
Niger \$071E
Nigeria \$071F
Rwanda \$0720
Senegal \$0721
Sierra Lionne
Somalia \$0723
South Africa \$0724
South Africa
Swaziland \$0726
Tanzania \$0727
Togo
Transkei \$0729
Tunisia \$072A
Uganda \$072B
Venda \$072C
Western Sahara \$072D
Zaire \$072E
Zambia \$072F
Zimbabwe \$0730

Appendix C Language Codes

Appendix C Language Codes

	Sub-function	Variables	Size
\$00	EOL characters	[Start Length] <def> <characters> [End Length]</characters></def>	Variable
\$01	End paragraph	[Paragraph #] [SoftNewLines] [LineNum] {UDLinAtBegPar} {UDLinAtHardRtn} {SpaceAfterParagraph}	20
\$02	End indent	<pre><def> {old TempLeftMargin} {old TempRightMargin}</def></pre>	11
\$03	End of Paragraph HTML	{Old HTML flags{	6
\$04	EOL	{[Old UDLin]} {Old UPLin}	12
\$05	EOL subtitle	[Begin upcur] [End upcur] {Udlin} [Delta udlin]	12
\$06	End table cell	[LineCnt] <cell mode=""> <vertical alignment=""> <cell format="" number=""> [CellFlags]</cell></vertical></cell>	9
\$07	End cell line #	<cell #="" border="" top=""> <cell #="" border="" left=""> <cell #="" border="" bottom=""> <cell #="" border="" right=""></cell></cell></cell></cell>	6
\$08	End cell line color	[Cell top border color].3 [Cell Left border color].3 [Cell Bottom border color].3 [Cell Right border color].3	26
\$09	End cell fill	[Cell fill background color].3 <cell #="" fill="" pattern=""></cell>	5

Appendix D - End of Line Subfunction Summary

\$0A	End table row	<pre>[Start Length] <row mode=""> {Row height} {BeginOfRow.UPLin} {[BeginOfRow.UDLIN]} {CellInfoFlags} <old cellinfo="">: [beginRowNumber] [endRowNumber] [spannedColumns] {beginUPLin} {[beginUDLin]} {endUPLin} {textHeight} {height} Repeated for each cell [End Length]</old></row></pre>	23 + (columns x 26)
\$0B	End page	<pre>{[UDLin]} {UPLin} [LineCnt] [LineNum] [XPage] [RealPage] {# footnote pixels on page} [# of pages of footnotes] {# ftnt pixels on next page} [Current footnote #] [PageSuppress] {UDLinAtHardRtn} <center_page></center_page></pre>	39
\$0C	End column	<pre>[Start Length] <columns mode=""> <# of Columns> [BegColLnNumber] [BegColXPgNumber] [BegColRPgNumber] {BegColFootnoteSize} [BegColFootnotePages] {BegColNumFootnoteSize} [BegColNumFootnotes] [BegColNumFootnotes] [BegColumnUPLin} [BegColumnUPLin].3 {BegColumnBorderAscent} [EOC_LineCnt] [EOC_LineCnt] [EOC_XPage] {EOC_UPLin} {[EOC_UPLin] Repeated for each column [End Length]</columns></pre>	42 + (columns x 16)

\$0D	Old hole table	<pre>[Start Length] [BoxNumber] [PageNumber] [Top] [Left] [Bottom] [Right] [TextWrap] Repeated for each hole [End Length]</pre>	6 + (holes x 14)
\$0E	Line break		1
\$0F	Cell break	[Old TableColumnNumber] [Old TableRowNumber] [Old TableRealRowNumber]	8

\$10	Table off	<pre>[Start Length] [TableID1] [TableID2] <outside #="" border="" top=""> <outside #="" border="" left=""> <outside border="" bottom="" color].3<br="" rsb="">[Outside Top border RGB color].3 [Outside Bottom border RGB color].3 [Outside Right border RGB color].3 [Outside Right border RGB color].3 [Outside Right border #> <inside #="" border="" top=""> <inside #="" border="" left=""> <inside border="" bottom="" color].3<br="" rgb="">[Inside Bottom border RGB color].3 [Inside Left border RGB color].3 [Inside Bottom border RGB color].3 [Inside Bottom border RGB color].3 [Inside Right border RGB color].3 [Inside Right border RGB color].3 [Cell background fill RGB color].3 [Cell background fill RGB color].3 <cell fill="" pattern]<br=""><table mode=""> {Offset from left edge of paper} {Top gutter} {Left gutter} {Bottom gutter} {Right gutter} {Left margin at start of table} {tableHeaderIndex} [Table row #] [# of table rows defined] [# of header rows] [Current table column number] [# of table columns defined] <tablecolumnvalues>:</tablecolumnvalues></table></cell></inside></inside></inside></outside></outside></outside></pre>	116 + (columns x 14)
		{width} {decimalOffset} Repeated for each column [End Length]	
\$11	Column break	<pre><columnnumber> {MaxColumnUDLinEOC-EndColumnUDLin}</columnnumber></pre>	7
\$12	Bottom border	{Inside bottom space} {Border width} {Inside bottom space}	14
\$13	Between border	{Inside between space} {Border width} {Inside top space}	14

\$14	Bottom page	<pre>{Space to Footnote/Endnote} {Footnote/Endnote Size} {Page # Size} {Footer A Size} {Footer B Size} {Bottom Margin}</pre>	26
\$15	Page break	{Page break size} {WhiteSpaceAtROP}	10
\$16	Page orientation	<pageoverrideflag> [Old PageOrientation] {Old PageWidth} {Old PageHeight} [Old PageScale] {Old GX Format Reference Number} [New PageOrientation] {New PageWidth} {New PageHeight} [New PageScale] {New GX Format Reference Number} <gx job="" print=""></gx></pageoverrideflag>	35 + (Print Job)
\$17	Top page	{Top Margin} {Page # Size} {Header A Size} {Header B Size}	18
\$18	Top border	{Outside top space} {Border width} {Inside top space}	14
\$19	New holes	<pre>[Start Length] [BoxNumber] [PageNumber] [Top] [Left] [Bottom] [Right] [TextWrap] Repeated for each hole [End Length]</pre>	6 + (holes x 14)
\$1A	Margins	{Old Left Margin} {Old Right Margin} {New Left Margin} {New Right Margin}	18

\$18	Columns	<pre>[Start Length] <old def=""> <old columns="" number="" of=""> [Old % size of column 1] {Old space between column 1 & 2} [Old % size of column n] <new def=""> <new columns="" number="" of=""> [New % size of column 1] {New space between column 1 & 2} [New % size of column n] [End length]</new></new></old></old></pre>	2 + (columns x 12)
\$1C	Table ON	<pre>[Start Length] [Table ID1] [Table ID2] <outside #="" border="" top=""> <outside #="" border="" left=""> <outside #="" border="" bottom=""> <outside border="" color].3<br="" rgb="" right="">[Outside Top border RGB color].3 [Outside Bottom border RGB color].3 [Outside Right border RGB color].3 [Outside Right border #> <inside #="" border="" top=""> <inside #="" border="" left=""> <inside border="" bottom="" color].3<br="" rgb="">[Inside Right border RGB color].3 [Inside Bottom border RGB color].3 [Cell background fill RGB color].3 [Cell background fill RGB color].3 [Cell fill pattern> <table mode=""> {Offset from left edge of paper} {Top gutter} {Left gutter} [# of rows] <# header rows> <# of columns> <column mode=""> <number format=""> {Column width} {Decimal right offset} Repeated for each column [End length]</number></column></table></inside></inside></inside></outside></outside></outside></outside></pre>	100 + (columns x 10)

Appendix D EOL Subfunctions

\$1D	Table header	<tableheaderflag> [Old font] [Old font size] {Old attributes} [Old justification] [New font] [New font size] {New attributes} [New justification]</tableheaderflag>	23
\$1E	Beg table row	<pre>[Start Length] {CellInfoFlags} <new cellinfo="">: [beginRowNumber] [endRowNumber] [spannedColumns] {beginUPLin} {[beginUDLin]} {endUPLin} {textHeight} {height} Repeated for each cell [End length]</new></pre>	6 + (columns x 28)
\$1F	Beg cell fill	[Cell fill background color].3 <cell #="" fill="" pattern=""></cell>	9
\$20	Beg cell line color	[Cell top border color].3 [Cell Left border color].3 [Cell Bottom border color].3 [Cell Right border color].3	26
\$21	Beg cell line #	<cell #="" border="" top=""> <cell #="" border="" left=""> <cell #="" border="" bottom=""> <cell #="" border="" right=""></cell></cell></cell></cell>	6
\$22	Beg of cell	<cell mode=""></cell>	3
\$23	Paragraph indent	{Old ParagraphIndent} {New ParagraphIndent}	10
\$24	Temp margin	[Left margin adjustment] [Right margin adjustment]	6
\$25	Line indent	{Line Indent}	6
\$26	Border ascent	[Border Ascent]	4
\$27	BOL	[Top border of line] [Maximum ascent of line] [Maximum descent of line] {Line height}	12
\$28	BOL characters	[Start Length] <def> <characters> [End length]</characters></def>	Variable

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